

## Application description

KNX multifunctional push-button 1gang 2-fold KNX multifunctional push-button 3-fold KNX multifunctional push-button
4-fold KNX multifunctional push-button


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## 1. General

### 1.1 General information about this application description

This document describes the operation and parameterisation of KNX devices with the aid of the Engineering Tool Software ETS.
The devices are parameterised by the ETS and the required settings are made during the first installation.

### 1.2 ETS Programming software

The application programmes are compatible with ETS5 or ETS4 and are always available in their latest version on our Internet website.

| ETS version | File extension of compatible <br> products | File extension of compatible <br> projects |
| :--- | :--- | :--- |
| ETS 4 (v 4.18 and higher) | ${ }^{*}$. knxprod or *.vd5 | *.knxproj |
| ETS 5 (v 5.04 and higher) | *.knxprod | *.knxproj |

Table 1: ETS Software version

### 1.2.1 ETS Application designation

| Application | Article order number |
| :--- | :--- |
| S801xxxxx0 V1.0 | KNX multifunctional push-button 1gang |
| S801xxxxx0 V1.0 | KNX multifunctional push-button 2gang |
| S801xxxxx0 V1.0 | KNX multifunctional push-button 3gang |
| S801xxxxx0 V1.0 | KNX multifunctional push-button 4gang |

Table 2: ETS Application designations

### 1.3 Commissioning

The commissioning of the push-buttons primarily refers to the programming of the physical address and the application data by the ETS Engineering Tool Software.

### 1.3.1 Physical address

The ETS assigns the physical address. The bus application unit has a programming button for assigning the physical address; the button is also fitted with an integrated red LED as a display. The red programming LED lights up by pressing the programming button. After assignment of the physical address by the ETS, the programming LED goes out.
To check whether the bus voltage is present, press the programming button briefly, the red LED lights up. Press the button once again to exit the programming mode.

## Example:

- Activate programming mode $\rightarrow$ Actuate the programming button on the bus application unit. Programming LED flashes red.
- The ETS starts downloading the physical address.

The programming mode is automatically cancelled once the download is complete $\rightarrow$ The programming LED is switched off.

- Label bus application unit with the physical address.
i If a device in an existing system is to be programmed, only one device can be in programming mode.


### 1.3.2 Application programme

The application software can be loaded on to the application unit directly when assigning the physical address, for example. If this has not taken place, it can also be programmed at a later date.
The application programme is downloaded directly on to the bus application unit and is also possible without the user module being plugged in.
i Once the application programme has downloaded, the plugged-in user module and the bus coupling unit are synchronised. This is indicated by all the status LEDs (blue) flashing.


Figure 1: Bus application unit flush-mounted
(1) Illuminated programming button

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### 1.3.3 Occurrence in the event of an error

If the plugged-in user module is not compatible with the application programme loaded on the bus application unit, after synchronisation (all status LEDs flashing blue) the status LEDs flash "red". If this occurs, the device cannot function.

## Solution:

- Download the corresponding application programme again
- Connect the correct user module version to the bus application unit


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## 2. Functional and device description

### 2.1 Device overview

801413xx; 801423xx; 801433xx; 801443xx 801617xx; 801627xx; 801637xx; 801647xx; 801618xx; 801628xx



Figure 2: Device overview

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### 2.2 Functional description

The 1-4-fold push-button is only functional with a flush-mounted bus application unit (8004 00 x 1 ). The rockers/buttons can be assigned the following functions: ON/OFF, dimming, shutter/ blind, light scene activation, value, priority and thermostat extension. The assignment of the various functions is freely selectable for each rocker/button and is defined by parameterisation in the ETS. Depending on the parameterised functions, telegrams that trigger ON/OFF, dimming, blind/shutter functions, call up or save light scenes and set dimming, brightness or temperature values in the corresponding actuators are transmitted to the KNX system bus when rockers/buttons are pressed.
The following functions are formulated for the terms "rocker" and "individual push-button(s)" for the devices listed.

### 2.2.1 Operating concept

The function of the individual control rockers depends on the programming of the push-button. Depending on the version, devices are fitted with up to eight pressing points. Figure 3 shows a 2 -fold push-button with a total of four pressing points. Depending on the parameterisation, the rocker can be configured to function as a "whole" or as a button with a "left and right rocker side". The difference between a rocker and button is presented and described below.

## Rocker

The entire rocker (1) is designated as a rocker. Both rocker sides, the left rocker side (2) and the right rocker side (3) work together to carry out one function (e.g. shutter function: top rocker side UP, bottom rocker side DOWN).


Figure 3: "2-fold rocker - S/B/K/Q" rocker division
(1)


Figure 4: "1-fold rocker - R" rocker division

## Button

The left (4) or right (5) side of the rocker are designated as a button. The respective buttons can work independently of each other (for example, left button area $\rightarrow$ shutter no. 1 UP/DOWN and right button area $\rightarrow$ light ON/OFF) but can also work together in a single function (see rocker example).


Figure 5: "2-fold rocker - S/B/K/Q" independent push-button division


Figure 6: "2-fold rocker - R" independent push-button division

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## Operating instructions

The device differentiates between short and long touches.

- Short touch operation

Switch lighting
Shutter/blind step operation
Operating mode changeover, etc.
Operating channel A under 2-channel mode

- Long touch operation

Dimming the lighting
Move command (move) roller shutter/blind
Saving of a scene
Operating channel B under 2-channel mode

### 2.2.2 Range of functions

- Button surfaces can be configured as either a rocker or as independent buttons.
- Each rocker or independent button can be used for the following functions: ON/OFF, dimming, shutter/blind control, 1-byte value transmitter, 2-byte value transmitter, scene extension, 2-channel operation, room temperature control and thermostat extension.
- 2-channel operation: The operation can be set for each button by two independent channels. Thus, a maximum of only telegrams can be transmitted to the bus by one operating procedure. The channels can be parameterised independently to the functions switching, value transmitter (1-byte, 2-byte), brightness value transmitter (2-byte) or temperature value transmitter (2-byte).
- ON/OFF function: the following settings are possible for each button: response when the rocker/button is pressed and/or released, switching on, switching off, not active.
- The following adjustments are possible when dimming: times for short and long touches, dimming in different steps, transmitting a stop telegram at the end of the touch, transmitting dimming values.
- The following adjustments are possible during blind control: up/down, position (slat position / shutter/blind position), safety run
- The following settings are possible in the 1-byte and 2-byte value transmitter function: selection of the value range ( $0-100 \%, 0-255,0-65535,0-1500 \mathrm{Lux}, 0-40^{\circ} \mathrm{C}$ ), value when pressed.
- The following setting are possible in the scene function: call-up of a scene number (1-64), saving upon long key-press and emission time delay.
- When the button is being used as a control extension, the following adjustments are possible: defined selection of an operating mode, presence state change-over, heating/ cooling change-over.


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- Each button has an RGB status LED.
- The following settings are available for the activation of the status LED: permanently ON/OFF, actuation display regarding button function, separate communication object (permanent/flashing and inverted), comparison value for signed and unsigned 1-byte and 2-byte values.
- The direction LED can be activated by a communication object so that it is either on or off permanently, or blinking.
ii LED colours may differ slightly from product to product (push-button to pushbutton).
- Lock-up must be configured in the general parameter settings. Lock-up can then be activated or deactivated on an individual basis for each button or rocker.
- When using the room temperature measurement function, the device can measure, process and transmit the room temperature to the bus by means of an external temperature sensor.


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### 2.3 Functional overview

The functions described in the following section enable the individual configuration of the device inputs or outputs.

## Not active

The "Not active" function means that no function is assigned to the rocker/button; the rocker/ button is disabled.

## Toggle switch

The "Toggle switch" function switches on the lighting upon the first key-press and switches it off again upon the second.

## Switching

The "ON/OFF" function enables the push-button (lighting circuits, for example) to be switched on or off (ON, OFF, ON/OFF, for example).

## Dimming

The "Dimming" function enables the push-button to increase and decrease the dimming in lighting circuits.
This function can either be used as a rocker (for example, left side of the rocker dims up, right side dims down) or as a button (first key-press dims up, second dims down (during toggle mode)).

## Roller shutter/blind

The "Shutter/blind" function allows blinds, shutters, awnings or similar hangings to be opened and closed.
This function can either be used as a rocker (for example, left side of the rocker OPENS blind, left side CLOSES blind) or as a button (first key-press OPENS blind, second CLOSES blind (during toggle mode)).

## Timer (only in the "independent push-button" using mode)

The "Timer" function enables the actuator output to be switched on or off for an adjustable duration. The switching time can be interrupted before the delay time elapses. An adjustable switch-off warning signals the end of the delay time by inverting the output state for 1 s .

## Value 1 byte/2 bytes

The value transmitter ( 1 byte) function allows values from 0 to 255 or 0 to $100 \%$ to be transmitted to a dim actuator, for example.
The value transmitter (2 bytes) function allows values from 0 to 65535 , brightness values from 0 to 1000 lx or temperature values from 0 to $40^{\circ} \mathrm{C}$ to be configured.

## Thermostat extension

When being used as a control extension, the following parameter settings can be set/selected for each button or rocker. Override setpoint to a defined operating mode, setpoint selection, heating/cooling changeover and presence detection.

## Priority

The "Priority" function enables a precisely defined state (2 bits) to be specified or enables the function to impose a defined state.

## Scene

When functioning as a scene extension, a light scene can be called up in a KNX device.

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## 2-channel mode

The "2-channel mode" function allows different functions to be configured for two different communication objects (channel A, channel B) using the same button in a time-dependent manner.

## Step switch

The "Stepping switch" function (1 byte) allows step values from 0 to 255 , percentage values from 0 to $100 \%$ and scenes 1 to 64 to be selected and switched for up to 7 levels.

## Deactivate automatic

This function can be used to interrupt and deactivate ongoing operations (time-controlled lighting).
i This function must be configured in our TXA... and TYA... actuators.

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## 3. General, "Parameters"

The following sections describe the configuration of the parameters for 1 to 4 -fold pushbutton devices. The function of the different devices only differ in the number of channels/ buttons. For this reason, only the first channel or first button/button pair (rocker) are ever described.

Global parameter settings for the entire device (i.e. for all buttons/rockers/channels) are made under "General".
i ETS Engineering Tool Software (version ETS4.x / ETS5.x) is used for parameterisation and commissioning.


Figure 7: General, "Parameters"
i The device used and the choice of push-button version must match; i.e. if the selected push-button version is incorrect, the application software cannot be uploaded to the device.

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Operating concept | This parameter determines the device push-button version. | 1-fold push-button* 2-fold push-button 3 -fold push-button 4-fold push-button |
| Time for long key-press (TD) (dimming, shutter/blind) | This parameter defines the moment from when a long pushbutton action is detected. This distinction is required in the "Dimming" function, for example, to switch on (short TD) or dim (long TD) the lighting. | 400 ms - 500 ms *- 1 s |
| Time for long key-press (TD) (2-channel mode) | This parameter defines the moment from when a long keypress is detected for the 2-channel mode. | $500 \mathrm{~ms}-5 \mathrm{~s}^{*}-10 \mathrm{~s}$ |
| Antitheft alarm | When the device is disconnected from the flush-mounted bus application unit, an alarm can be transmitted via the "Antitheft alarm" object in the form of an ON/ OFF telegram or a value telegram. | Not active * <br> 1 bit <br> 1 byte |

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|  | When "Antitheft alarm 1 bit" is <br> selected, a 1-bit value (0 or 1) <br> is transmitted when device is <br> disconnected. | $\mathbf{O N = 1 ^ { * }}$ <br> $\mathbf{O N}=0$ |
| :--- | :--- | :--- |
| Antitheft alarm 1 bit ${ }^{1}$ | When "Antitheft alarm 1 byte" <br> is selected, a 1-byte value is <br> transmitted when the device is <br> disconnected. | $\mathbf{0}^{*} \ldots 255$ |
| Periodical emission of antitheft alarm <br> 3 | This parameter allows the <br> periodical emission time of the <br> antitheft alarm to be set. | 1 min $\ldots 5$ min *- 30 min |

Table 3: General, "Parameters"

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 0 | General | Antitheft alarm | 1 bits | 1.005 DPT_ON/OFF |
| 1 | General | Antitheft alarm | 1 byte | 5.010 DPT_Counting pulse (0-255) <br> 2 |

${ }^{1}$ This function parameter and the associated communication objects are only visible when the 1 bit parameter in "Antitheft alarm" is selected.
${ }^{2}$ This function parameter and the associated communication objects are only visible when the 1 byte parameter in "Antitheft alarm" is selected.Default value.
${ }^{3}$ This function parameter is visible when either the parameter 1 bit or 1 byte is selected under "Antitheft alarm".

[^0]
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### 3.1 Blocking function

In the following parameter window, the respective functions and selection options of the "Lockup" function are displayed and configured for the "rocker" and "button" using modes.


Figure 8: General "Lock-up"

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Polarity of lock-up object | This parameter defines at what <br> value the blocking function is <br> activated. | ON = 1* <br> ON = |
| Function of LED lock-up | This parameter sets the function of <br> the LED when lock-up is active. | Off * <br> On <br> Blinking |
| Colour of LED ${ }^{1}$ |  | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Blue + green |

Table 4: General "Lock-up"

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 4 | General | Blocking function | 1 bits | 1.011 DPT_Status |

${ }^{1}$ This parameter is only visible when either "On" or "Blinking" is selected under "Function of LED lock-up".
The device has a lock-up function that can be used to lock independent buttons or rockers. To activate the lock-up function for each button/rocker, the "Lock-up" function must be explicitly activated (ticked) in the "Function" parameter branch for each button/rocker.
After bus voltage recovery, a lock-up remains active if it was activated before the bus voltage failed. The lock-up is always deactivated after a programming process by the ETS.
The polarity of the lock-up object can be parameterised.
If the polarity of the lock-up object is set to "Inverted $(\mathrm{ON}=0)$ ", the push-button is not immediately locked in the event of bus voltage recovery or after a download if no lock-up was switched on before the bus voltage failed. In such cases, the lock-up is only activated in the event of an object update (value $=$ " 0 ") for the lock-up object!

[^1]
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### 3.2 Parameter „Using mode"

In the following parameter window, the type of the using mode of the button pairs is set and parameterised.

| General <br> Parameters <br> Lock-up | Push-button 1-2 | Push-button 3-4 |
| :--- | :--- | :--- |
| Using mode | Independent push-buttons |  |
| Alarm |  |  |
| LED management |  |  |
| Push-button 1 |  |  |
| Push-button 2 |  |  |
| Push-button 3 |  |  |
| Push-button 4 |  |  |
| Push-button 5 |  |  |

Figure 9: Parameter „Using mode"

The distinction between the "independent push-button" or "rocker" using mode must be made for the button pairs.
The button pair can be operated in the "independent push-button" function; i.e. each individual independent button can be assigned an individual function (for example, left side of the rocker (button 1) for light ON/OFF, right side of the rocker (button 2) for blind UP/DOWN).
The button pair can also be operated in the "rocker" function; i.e. the rocker pair work together to carry out a joint function (for example, left rocker side for light ON, right rocker side for light OFF).

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Push-button 1-2 | This parameter can be used <br> to configure the function of the <br> buttons/rocker. | Independent push-buttons * <br> Rocker |
| Push-button 3-4 | This parameter can be used <br> to configure the function of the <br> buttons/rocker. | Independent push-buttons * <br> Rocker |
| Push-button 5-6 | This parameter can be used <br> to configure the function of the <br> buttons/rocker. | Independent push-buttons * <br> Rocker |
| Push-button 7-8 | This parameter can be used <br> to configure the function of the <br> buttons/rocker. | Independent push-buttons * <br> Rocker |

Table 5: Parameter „Using mode"

[^2]
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### 3.3 Configuration second operating level

A second operating level can also be created for the device under "Using mode" (Figure 9, tick box 1).

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Behaviour button 1 | This parameter assigns the behaviour of push-button $x$ from operating level 1 to push-button 1 in operating level 2. | Not active * ...as push-button 1 ...as push-button 2 ...as push-button X |
| Behaviour button 2 | This parameter can be used to configure the function of the buttons. | Not active * ...as push-button 1 ...as push-button 2 ...as push-button X |
| Behaviour button 3 | This parameter can be used to configure the function of the buttons. | Not active * ...as push-button 1 ...as push-button 2 ...as push-button X |
| Behaviour button X | This parameter can be used to configure the function of the buttons. | Not active * ...as push-button 1 ...as push-button 2 ...as push-button X |

Table 6: "Configuration second level" parameter

Operating level 1 relates to the individual function selection within the independent button or rocker parameters. In operating level 2 , the selected button is assigned a function from the functions of the buttons in operating level 1.

[^3]
## Operating level 1

■ One function per button from: ON/OFF / toggle switch, dimming, blind, priority, value transmitter/light scene extension, controller

## E.g. 4-fold



## Operating level 2

- Left button row $\Rightarrow 4$ buttons with the same function
- Right button row $\Rightarrow 4$ buttons with the same function
- Function can be selected from functions of operating level 1


## E.g. 4-fold


i. The assignment of the functions in the second operating level is only active when the parameter "Independent push-button" is selected under "Using mode".
(i) It is advisable to only assign one shared function from the functions in operating level 1 to the buttons in the second operating level.

A separate object "Configuration second operating level" changes over the operating level.

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 2 | General | Configuration second <br> level | 1 bits | 1.011 DPT_Status |

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### 3.4 Alarm

The device has its own communication object which can be used to signal alarm messages (1 bit).
Alarms are signalled by the simultaneous activation of all status LEDs and the direction LED at a frequency of approx. 2 Hz . The LED colour can be set separately for alarm signalling.


Figure 10: Alarm
$\left.\begin{array}{l|l|l}\text { Parameters } & \text { Description } & \text { Value } \\ \hline \text { Alarm } & \begin{array}{l}\text { This parameter activates/ } \\ \text { deactivates the "Alarm" function. }\end{array} & \begin{array}{l}\text { Not active * } \\ \text { Active } \\ \text { Active/acknowledgement by press }{ }^{1}\end{array} \\ \hline \text { Alarm polarity } & \begin{array}{l}\text { This parameter defines at which } \\ \text { input level 0/1 the alarm message } \\ \text { is to be switched on. }\end{array} & \begin{array}{l}\text { ON = 1* } \\ \text { ON = }\end{array} \\ \hline \text { Alarm colour } & & \begin{array}{l}\text { Off } \\ \text { Red }\end{array} \\ \text { Green } \\ \text { Blue * } \\ \text { Red + green } \\ \text { Red + blue } \\ \text { Blue + green }\end{array}\right]$

Table 7: Alarm

| No. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 3 | General | Alarm | 1 bits | 1.005 DPT_Alarm |

${ }^{1}$ If the "Alarm" parameter is set to the value "Active/Acknowledgement by press", the alarm message can be acknowledged and shut off by pressing the button.

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## 3.5 "LED management" parameters

### 3.5.1 General

LED management is configured and described in the following parameter window.


Figure 11: LED management, "General"
In order to make the settings for LED management, the tick box (Figure 11, 1) must be activated. The brightness value for both the status LED and the direction LED can also be changed separately for day and night using separate communication objects (Figure 11, 2). When "LED management" is activated, another a parameter for configuring the status LED opens.
i LED colours may differ slightly from product to product (push-button to push-button).

### 3.5.2 Direction LED ON/OFF



Figure 12: LED management, "Direction LED ON/OFF"

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function of direction LED | This parameter sets the function of <br> the direction LED. | Always OFF * <br> Always ON <br> Status indication (ON = 1) <br> Status indication (ON = 0) <br> Status indication blinking by 1 <br> Status indication blinking by 0 |
| Brightness value <br> for day (0-100 \%) | The slidebar for this parameter can <br> be used to set the brightness value <br> for daytime operation. | $0 \ldots 100 \% *$ |
| Brightness value <br> for night $(0-100 \%)$ | The sliding bar for this parameter <br> can be used to set the brightness <br> value for nighttime operation. | $0 \ldots \mathbf{2 0 \% *} \ldots 100 \%$ |

Table 8: LED management, "Status LED"

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| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 5 | LED management | Day/Night | 1 bits |  |
| 6 | LED management | Device LED ON/OFF | 1 bits | 1.001 DPT_ON/OFF |
| 7 | LED management | Direction LED - status <br> indication | 1 bits | 1.001 DPT_ON/OFF |
| 8 | LED management | Direction LED - <br> dimming value day | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 9 | LED management | Status LED - <br> brightness day <br> Direction LED - <br> dimming value night | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 11 | LED management | Status LED - <br> brightness night | 1 byte | 5.001 DPT_Percentage (0-100 \%) |

### 3.5.3 Status LED

Each rocker is fitted with two RGB status LEDs that can be connected internally to the operating function depending on the function of the rocker or buttons. It is also possible to signal completely independent display information.
A distinction is made between "Individual" and "Global" during the parameterisation of the status LEDs. In the "Global" variant, the colour configuration is set centrally for all status LEDs in the "Status LED / Status LED management" tab.
In the "Individual" variant, however, all status LED settings must be configured directly in the respective button/rocker parameters as usual.


Figure 13: LED management, "Individual"

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Duration to acknowledge key-press | This parameter sets the function of the direction LED. | 0.5 s ... 3 s *- 5 s |
| Status LED colour concept | This parameter determines whether the colour concept for the status LEDs is to be set individually for each button/rocker or globally. | Global Individual * |
| Flashing duration | This parameter defines the blinking duration of the status LED. | 250 ms - 2 s *- 5 s |
| Brightness value for day (0-100 \%) | The slidebar for this parameter can be used to set the brightness value for daytime operation. | 0 ... 100 \%* |
| Brightness value for night (0-100 \%) | The sliding bar for this parameter can be used to set the brightness value for nighttime operation. | 0 ... 20 \%* ... 100 \% |

Table 9: LED management, "Individual"

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

If the value in the "Status LED colour concept" parameter is set to "Global", a defined colour can be assigned to the function types (ON, OFF, comfort, standby, night setpoint, frost/heat protection). Note that in doing so, colours for independent buttons/rockers can no longer be selected.


Figure 14: LED management, "Global"

| Parameters | Description | Value |
| :---: | :---: | :---: |
| LED colour for ON | This parameter allows the status LED colour for the "ON" function to be set. | Off <br> Red <br> Green * <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour for OFF | This parameter allows the status LED colour for the "OFF" function to be set. | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour for comfort | This parameter allows the status LED colour for the "Comfort" function to be set. | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour for standby | This parameter allows the status LED colour for the "Standby" function to be set. | Off * <br> Red <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour for night setpoint | This parameter allows the status LED colour for the "Night setpoint" function to be set. | Off <br> Red <br> Green * <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

|  | This parameter allows the status <br> LED colour for the "Frost/heat <br> protection" function to be set. | Off <br> Red <br> Green |
| :--- | :--- | :--- |
| Llue ${ }^{*}$ |  |  |
|  |  | Red + green <br> Red + blue <br> Green + blue |

Table 10: LED management, "Global"

[^6]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button

### 3.6 Select brightness value

The LEDs and the direction LED can be dimmed separately. There are two ways of performing this action:

## Via KNX command

There are two data points (status LED - brightness day/status LED - brightness night (9/11) and direction LED dimming value day/direction LED dimming value night ( $8 / 10$ ). The current brightness of the selected dimmer group can be changed at each data point. The most recently selected brightness value is used after the device is restarted.

## Via the local control

Enter the brightness mode b pressing buttons 1 and 2 simultaneously for 5 seconds. The mode is active when all device LEDs flash. In active brightness mode, press button 1 to decrease the brightness and button 2 to increase the brightness.

- Press button 1 (Figure 15, 1) and button 2 (Figure 15, 2) simultaneously for 5 seconds. All device LEDs flash.
■ Press button 1 (Figure 15, 1).
All LEDs in the device are dimmed by $10 \%$ every time the button is pressed, down to the same brightness value.
Or:
- Press button 2 (Figure 15, 2).

All LEDs in the device are brightened by $10 \%$ every time the button is pressed, up to the same brightness value.
(1)


Figure 15: Push-button 4gang

## This function applies to the entire device (both dimmer groups).

When the brightness values are different, the brightness increases/decreases simultaneously for both groups until one group reaches a limit (10\% or 100\%). The most recently selected brightness value is used after the device is restarted.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 4. "Independent push-button"/"rocker" configuration

### 4.1 General information

This chapter describes the "rocker/independent push-button" configuration. Only the first rocker or the first pair of independent push-buttons are described. Additional rockers/independent push-buttons must be configured accordingly.
i The "Timer" function is only available in the "independent push-button" using mode.
i Depending of the status LED configuration (individual/global), the status LED colour must be set in the rocker/individual push-button parameters.

### 4.1.1 Individual push-button using mode



Figure 16: Function type of the independent push-button(s)

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Function of the independent pushbutton | This parameter defines the function type of the independent push-button(s). | Not active * <br> Toggle switch <br> ON/OFF <br> Dimming <br> Shutter/blind <br> Timer ${ }^{1}$ <br> Value 1 byte <br> Value 2 bytes <br> Thermostat extension <br> Priority <br> Scene <br> Automatic control deactivation |
| LED status | This parameter defines the status LED function. | Always OFF * <br> Always ON ${ }^{2}$ <br> Acknowledgement ${ }^{3}$ <br> Status indication ${ }^{4}$ <br> Control through separately object <br> Comparator unsigned <br> Comparator signed |
| LED colour for ON ${ }^{2 ; 3}$ | This parameter sets the status LED colour for "Always ON" or "Acknowledgement". | Off <br> Red <br> Green * <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| LED colour for OFF ${ }^{3}$ | This parameter sets the status LED colour for "Acknowledgement". | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| :---: | :---: | :---: |
| LED behaviour ${ }^{4}$ | This parameter sets the status LED behaviour when "Status display" is selected. | Status display ( $\mathrm{ON}=1$ ) * <br> Status display ( $\mathrm{ON}=0$ ) <br> Status display blinking ( $\mathrm{ON}=1$ ) <br> Status display blinking ( $\mathrm{ON}=0$ ) |
| LED colour (over setpoint) ${ }^{56}$ | This parameter sets the status LED colour for "Comparison value over setpoint". | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour (equal setpoint) ${ }^{56}$ | This parameter sets the status LED colour for "Comparison value equal to setpoint". | Off <br> Red <br> Green * <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour (under setpoint) ${ }^{56}$ | This parameter sets the status LED colour for "Comparison value under setpoint". | Off <br> Red <br> Green <br> Blue * <br> Red + green <br> Red + blue <br> Green + blue |
| Comparison function ${ }^{5}$ (unsigned) | This parameter sets which value, 1 byte or 2 bytes, is to be compared in the compare function. | Comparison of 2 bytes unsigned * Comparison of 1 byte unsigned |
| Comparison setpoint of 2 bytes unsigned ${ }^{5}$ | This parameter sets the 2-byte comparison setpoint. | 0 * ... 655535 |
| Comparison setpoint of 1 byte unsigned ${ }^{5}$ | This parameter sets the 1-byte comparison setpoint. | 0 * ... 255 |
| Comparison function (signed) ${ }^{6}$ | This parameter sets which value, 1 byte or 2 bytes, is to be compared in the compare function. | Comparison of 2 bytes signed * Comparison of 1 byte signed |
| Comparison setpoint of 2 bytes signed ${ }^{6}$ | This parameter sets the 2-byte comparison setpoint. | -32768 ... 0 * ... 32767 |
| Comparison setpoint of 1 byte signed ${ }^{6}$ | This parameter sets the 1-byte comparison setpoint. | -128 ... 0 * ... 127 |

Table 11: "Button function type" parameters

* Default value


## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
${ }^{1}$ The "Timer" function is only available in the "independent push-button" using mode.
${ }^{2}$ This parameter is only visible when the "Always ON" function is selected under "LED status".
${ }^{3}$ These parameters are only visible when the "Acknowledgement" function is selected under "LED status".
${ }^{4}$ This parameter is only visible when either the "Status indication" or "Control through separately object" function is selected under "LED status".
5 This parameter is only visible when the "Comparator unsigned" function is selected under "LED status".
6 This parameter is only visible when the "Comparator signed" function is selected under "LED status".
i The lock-up function can be activated for the respective independent push-button or rocker (tick box) (Figure 16,1 ).

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.1.2 Rocker using mode

| D General | Function |  |  |
| :---: | :---: | :---: | :---: |
| D LED management |  | ON/OFF |  |
| D Rocker 1-2 | Function by press left | ON | $\checkmark$ |
| 4 Rocker 3-4 |  |  |  |
| Function | Emission time delay by press | Immediate emission | $\checkmark$ |
| Status LED |  |  |  |
| D Rocker 5-6 | Function by press right | OFF | $\checkmark$ |
| D Internal temperature sensor <br> D Information | Emission time delay by press | Immediate emission | $\checkmark$ |
|  | Lock-up | 回 |  |

Figure 17: Function type of the rocker(s)

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Function | This parameter defines the function type of the rocker(s). | Not active * <br> Toggle switch <br> ON/OFF <br> Dimming <br> Shutter/blind <br> Value 1 byte <br> Value 2 bytes <br> Thermostat extension <br> Priority <br> Scene <br> Automatic control deactivation |
| Function by press left/top | This parameter defines the value when the left rocker is pressed. | Not active OFF ON * |
| Emission time delay by press | This parameter allows the transmission display when the right rocker is pressed to be set; i.e. when to transmit the "rocker pressed" signal to the bus can be set. | Immediate emission * $1 \mathrm{~s}-5 \mathrm{~min}$ |
| Function by press right/bottom | This parameter defines the value when the right rocker is pressed. | Not active OFF <br> ON * |
| Emission time delay by press | This parameter allows the transmission display when the right rocker is pressed to be set; i.e. when to transmit the "rocker pressed" signal to the bus can be set. | Immediate emission * $1 \mathrm{~s}-5 \mathrm{~min}$ |

Table 12: "Rocker function type" parameters

[^7]1-fold multifunctional push-button; 2-fold multifunctional push-button


Figure 18: Status LED of the rocker(s)

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Function of LED status left/top Function of LED status right/bottom | This parameter defines the status LED function. | Always OFF * <br> Always ON ${ }^{1}$ <br> Acknowledgement ${ }^{2}$ <br> Status indication ${ }^{3}$ |
| LED colour for ON ${ }^{23}$ | This parameter sets the status LED colour for "Always ON" or "Acknowledgement". | Off <br> Red <br> Green * <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour for OFF ${ }^{3}$ | This parameter sets the status LED colour for "Always OFF" or "Acknowledgement". | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED behaviour ${ }^{4}$ | This parameter sets the status LED behaviour when "Status display" is selected. | Status display (ON =1) * <br> Status display ( $\mathrm{ON}=0$ ) <br> Status display blinking $(\mathrm{ON}=1)$ <br> Status display blinking ( $\mathrm{ON}=0$ ) |
| LED colour (over setpoint) ${ }^{56}$ | This parameter sets the status LED colour for "Comparison value over setpoint". | Off <br> Red * <br> Green <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour (equal setpoint) ${ }^{56}$ | This parameter sets the status LED colour for "Comparison value equal to setpoint". | Off <br> Red <br> Green * <br> Blue <br> Red + green <br> Red + blue <br> Green + blue |
| LED colour (under setpoint) ${ }^{56}$ | This parameter sets the status LED colour for "Comparison value under setpoint". | Off <br> Red <br> Green <br> Blue * <br> Red + green <br> Red + blue <br> Green + blue |
| Comparison function ${ }^{5}$ (unsigned) | This parameter sets which value, 1 byte or 2 bytes, is to be compared in the compare function. | Comparison of 2 bytes unsigned * Comparison of 1 byte unsigned |
| Comparison setpoint of 2 bytes unsigned ${ }^{5}$ | This parameter sets the 2-byte comparison setpoint. | 0 * ... 655535 |
| Comparison setpoint of 1 byte unsigned ${ }^{5}$ | This parameter sets the 1-byte comparison setpoint. | 0 * ... 255 |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker

| Comparison function <br> $(\text { signed })^{6}$ | This parameter sets which value, 1 <br> byte or 2 bytes, is to be compared in <br> the compare function. | Comparison of 2 bytes signed * <br> Comparison of 1 byte signed |
| :--- | :--- | :--- |
| Comparison setpoint of 2 bytes <br> signed | This parameter sets the 2-byte <br> comparison setpoint. | $-32768 \ldots 0^{*} \ldots 32767$ |
| Comparison setpoint of 1 byte $_{\text {signed }}{ }^{6}$ | This parameter sets the 1-byte <br> comparison setpoint. | $-128 \ldots 0^{*} \ldots 127$ |

Table 13: "Status LED" parameters of the rocker(s)
${ }^{2}$ This parameter is only visible when the "Always ON" function is selected under "LED status".
${ }^{3}$ These parameters are only visible when the "Acknowledgement" function is selected under "LED status".
${ }^{4}$ This parameter is only visible when either the "Status indication" or "Control through separately object" function is selected under "LED status".
5 This parameter is only visible when the "Comparator unsigned" function is selected under "LED status".
6 This parameter is only visible when the "Comparator signed" function is selected under "LED status".
i The lock-up function can be activated for the respective independent push-button or rocker (tick box) (Figure 16,1 ).

[^8]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 4.2 "Toggle switch" function

The "Toggle switch" function for the independent push-button or rocker using mode is configured in the parameter windows below (Figure 19).
The "Toggle switch" function means changing over. When the "Toggle switch" function is active, pressing the same independent push-button/rocker side triggers an alternate switching command.


Figure 19: "Toggle switch" function of the push-button(s)

When the "Toggle switch" function is active in the rocker using mode, pressing the left or right rocker side triggers a switching command.
"Toggle switch" function communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13,53, <br> 93,133 | Rocker $x-y$ | ON/OFF status <br> indication | 1 bits | 1.001 DPT_ON/OFF |
| 18,58, <br> 98,138 | Rocker $x-y$ | Switching | 1 bits | 1.001 DPT_ON/OFF |

"Toggle switch" function communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13,33, |  |  |  |  |
| 53,73, | Button x | ON/OFF status | 1 bits | 1.001 DPT_ON/OFF |
| 93,113, |  |  |  |  |
| 133.153 |  |  |  |  |
| 18,38, |  | Switching | 1 bits | 1.001 DPT_ON/OFF |
| 58,78, | Button x |  |  |  |
| 98.118 |  |  |  |  |

## "Toggle switch" function - time limited

This function is only available in the "independent push-button" operating mode.
Pressing the button quickly changes the output state. The state changes each time a short key-press occurs. If the button is not pressed, the output is switched off after the time set in the output. Pressing the button for a long time retriggers the switch-off time.
Details: when a short key-press occurs, the push-button transmits the reversal of the last command received on the status object via the on pulse object. When the button is pressed for a long time, the push-button transmits an ON command via the on pulse object.
An ON command on the on pulse object in our TXA products switches on the output for the time set.
An OFF command on the on pulse object switches off the output. If an ON command follows even though the output is still switched on, the switch-on time is restarted (retriggered).

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 4.3 "ON/OFF" function

The different function variants of the "ON/OFF" function for the independent button (Figure 20) and rocker pair are presented and described in the parameter window below.


Figure 20: "Function by press/on release" parameters
The independent button can trigger different responses for the two actuation functions PRESS/ RELEASE.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function when rocker <br> is pressed left/right <br> (rocker configuration) | This parameter defines the <br> function of the rocker. | Not active * <br> ON <br> OFF |
| Function by <br> press/on release <br> (individual push-button configuration) | This parameter defines the <br> function of the button. | Not active * <br> ON <br> OFF |
| Emission time delay by press/on <br> release | This parameter defines when <br> the button command is to be <br> transmitted to the bus. | Immediate emission * <br> $1 \mathrm{~s}-5$ min |

Table 14: "Function by press/on release" ON/OFF parameters
"ON/OFF" function communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,58, <br> 98,138 | Rocker $x-y$ | Switching | 1 bits | 1.001 DPT_ON/OFF |

"ON/OFF" function communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,38, |  |  |  |  |
| 58,78, | Button x | Switching | 1 bits | 1.001 DPT_ON/OFF |
| 98.118 |  |  |  |  |
| 138.158 |  |  |  |  |

[^9]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button

## 4.4 "Dimming" Function

The "Dimming" function is described below. The lighting can be switched on/off (short press of button) and dimmed brighter, darker (long press of button) with the "Dimming" function.
One-push-button and two-push-button operation in the dimming function. When the operating surface is set as a rocker, two-push-button operation is preset for the dimming function. For example, this means that in the event of a short press, the push-button transmits a telegram to switch on and, in the event of a long press, a telegram to dim upward ("Increase"). In line with this, in the event of a short press, the push-button transmits a telegram to switch off and, in the event of a long press, a telegram to dim down ("Decrease"). When the operating surface is used as a button, the one-push-button dimming function is preset. Each time a short press of the respective button occurs, the push-button transmits alternate switch-on and switch-off telegrams ("Toggle switch"). In the event of long presses, the push-button transmits the telegrams "Increase" and "Decrease" on an alternate basis. The "Command when button is pressed" and "Command when rocker is pressed" parameters on the parameter pages for the buttons or rockers define the one-push-button or two-push-button dimming principle. For the rocker or button function, the command when the rocker or button is pressed can be set as desired.


Figure 21: "Dimming" Function

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function of the "Dimming" rocker | With this parameter the following <br> function is assigned to the rocker <br> in the "Dimming" function. A <br> distinction is made here between <br> the function when pressing the <br> rocker left/right. | Increase (ON) * <br> Decrease (OFF) <br> Increase (toggle switch) <br> Decrease (toggle switch) <br> Increase/Decrease (toggle switch) <br> Dimming value |
| Function of the independent push- <br> button "Dimming" | With this parameter the following <br> function is assigned to the button <br> in the "Dimming" function when <br> pressing the button. | Increase (ON) * <br> Decrease (OFF) <br> Increase (toggle switch) <br> Decrease (toggle switch) <br> Increase/Decrease (toggle switch) <br> Dimming value |

Table 15: Rocker/button "Dimming" function
"Dimming (Increase/Decrease)" function communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,58, <br> 98,138 | Rocker x-y | Switching | 1 bits | 1.001 DPT_ON/OFF |
| 21,61, <br> 101.141 | Rocker x-y | Dimming | 4 bits | 3.007 DPT_Dimmer step |

[^10]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
"Dimming (Increase/Decrease)" function communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,38, |  |  |  |  |
| 58,78, | Button x | Switching |  |  |
| 98.118 |  | bits | 1.001 DPT_ON/OFF |  |
| 138.158 |  | Dimming | 4 bits | 3.007 DPT_Dimmer step |
| 21,41, |  |  |  |  |
| 61,81 | Button x |  |  |  |
| 101.121 |  |  |  |  |

"Dimming (Increase/Decrease toggle switch)" function communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13,53, <br> 93,133 | Rocker $x-y$ | ON/OFF status <br> indication | 1 bits | 1.001 DPT_ON/OFF |
| 18,58, <br> 98,138 | Rocker $x-y$ | Switching | 1 bits | 1.001 DPT_ON/OFF |
| 21,61, <br> 101.141 | Rocker $x-y$ | Dimming | 4 bits | 3.007 DPT_Dimmer step |

"Dimming (Increase/Decrease toggle switch)" function communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13,33, |  |  |  |  |
| 53.73, | ON/OFF status |  |  |  |
| 93,113, | Button x | 1 bits | 1.001 DPT_ON/OFF |  |
| 133.153 |  | Switching | 1 bits | 1.001 DPT_ON/OFF |
| 18,38, |  | Dimming |  |  |
| 58,78, | Button x |  | 4 bits | 3.007 DPT_Dimmer step |
| 98.118 |  |  |  |  |
| 138.158 |  |  |  |  |
| 61,81 |  | Button x |  |  |
| 101.121 |  |  |  |  |
| 141.161 |  |  |  |  |

In addition to the dimming communication objects, the ON/OFF communication objects are also visible. Two separate group addresses for ON/OFF and dimming must be created and connected with the corresponding communication objects.
If the "Dimming - dimming value" function is selected, the dimming value is to be set by means of the slidebar ( $0 \% \ldots 100 \%$ ). Only one communication object can be selected in this function. The "Dimming - dimming value" function assigns a specific brightness value to the lamp via the connected actuator. The scene values are primarily only set in the actuator. Scenes can only be called up or adjusted on the push-button.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
"Dimming value" function communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,62, | Rocker $x-y$ | Dimming value | 1 byte | 5.001 DPT_Percentage $(0-100 \%)$ |
| 102.142 |  |  |  |  |

"Dimming value" function communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,42, |  |  |  |  |
| 62,82 | Button $x$ | Dimming value | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 102.122 |  |  |  |  |
| 142.162 |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 4.5 "Shutter/blind" function

The "Shutter/blind" function for the button and rocker using modes are configured in the parameter windows below.
This function switches shutters, blinds, awnings and other hangings. In the "Shutter/blind" function, a distinction is made between long and short key-presses.
$\rightarrow$ Short key-press: the device transmits a step or stop command to the bus via the Slat Step/Stop (step) communication object.
$\rightarrow$ Long key-press: The device transmits a motion command (Up/Down) to the bus via the Up/Down (move) communication object.

| D | General |
| :--- | :--- |
| D | LED management |
| 4 | Push-button 1 |
|  | Function |
| D | Push-button 2 |
| D | Rocker 3-4 |
| D | Rocker 5-6 |
| Intamsl tammarstione camenr |  |

```
Function
Using mode
Sun protection type
Shutter function
```



Figure 22: "Shutter/blind" function

In the rocker using mode, the "Shutter/blind" function can be set so that the left rocker side raises the shutter and the right side lowers it. The rocker sides work as part of the same function (they function in the same way as 2 shutter/blind buttons). Two communication objects (Rocker x-y Slat Step/Stop (step) and rocker x-y Up/Down (move)) are displayed for the respective function version.

## Operating concepts for the roller shutter / blind function

Five different operating concepts are available in the application for activating roller shutters, blinds or similar hangings. In these operating concepts, the telegrams are transmitted to the bus with a different time sequence. This allows the widest range of drive concepts to be set and operated.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Using mode of the rocker(s)/ <br> independent push-button(s) | This parameter selects the using <br> mode of the "Shutter/blind" <br> function | Hager/Berker behaviour * <br> Short - Long - Short <br> Long - Short |
| Short - Long |  |  |
| Long - Short or Short |  |  |

Table 16: "Shutter/blind" rocker/button using mode

[^11]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.5.1 HAGER operating concept

i The "Hager using mode" has been specially adapted to the Hager blind and roller shutter actuators.

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Sun protection type | This parameter selects the type of the hanging | Blind * Shutter |
| Shutter function: <br> When pressing the "left/right rocker side" <br> or the "independent push-button" | In the sun protection type, this parameter selects the function of the two buttons, left/right rocker side/independent push-buttons. | Up <br> Down <br> Up/Down/Stop <br> Position (0-100 \%) <br> Secured up <br> Secured down <br> Secured up/down/stop |
| Blind function: <br> When pressing the "left/right rocker side" <br> or the <br> "independent push-button" | In the sun protection type, this parameter selects the function of the two buttons, left/right rocker side/independent push-buttons. | Up <br> Down <br> Up/Down/Stop <br> Position (0-100 \%) <br> Position/Slat angle (0-100 \%) <br> Slat angle (0-100 \%) <br> Secured up <br> Secured down <br> Secured up/down/stop |

Table 17: Parameters in the Hager using mode

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Position $(0-100 \%)^{1}$ | This parameter sets a specific <br> shutter/blind position using the <br> slidebar. | $\mathbf{0 \% * \ldots 1 0 0 \%}$ |
| Slat angle $(0-100 \%)^{3}$ | This parameter sets the slat angle <br> of the slat using the slidebar. | $0 \%$ * ... $100 \%$ |

Table 18: Blind, shutter and slat position parameters
${ }^{1}$ This parameter is only visible when the value "Position (0-100 \%)" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button" parameter.
${ }^{2}$ This parameter is only visible when the value "Slat angle ( $0-100 \%$ )" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button".

[^12]
### 4.5.2 "Short - Long - Short" operating concept



Figure 23: "Short - Long - Short" operating concept

As soon as the button is pressed, the device transmits a step telegram to the bus. As a result, a moving drive is stopped and the time T1 ("the time between a step and move command") is started. If the button is released again within T1, no further telegram is transmitted. This step stops an ongoing continuous move.
i The "time between a step and move command" in the device should be set shorter than the step operation of the actuator so that no disturbing buckling of the blind occurs.

If the button is kept pressed for longer than T 1 , the push-button transmits a move telegram for extending the drive after T1 has expired and the time T2 ("slat adjusting time") is started.
If the button is released within the slat adjusting time, the device transmits another short-time telegram. This function is used for the slat adjustment of a blind. As a result, the slats can be stopped at any position within their rotation. The length of the "slat adjusting time" selected should be as long as the time required by the drive to turn the slats completely. If the "slat adjusting time" selected is longer than the complete operation time of the drive, a touch function is also possible. The driver only moves if the button is pressed down.
If the button is pressed down longer than T2, the device does not transmit any further telegram. The drive continues moving until the end position is reached.
Times T1 ("time between a step and move command") and T2 ("slat adjusting time") must first be adjusted.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Duration between short-long key- <br> press T1 | T1 is the time between a step and <br> move command | $1 \ldots 4 * \ldots 3000(\times 100 \mathrm{~ms})$ |
| Duration of the slat angle setting T2 | T2 is the slat adjusting time. | $1 \ldots 5 * \ldots 3000(\times 100 \mathrm{~ms})$ |

Table 19: Time setting under "Short - Long - Short"

[^13]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Shutter function: <br> When pressing the "left/right rocker side" <br> or the <br> "independent push-button" | In the "Shutter" sun protection type, this parameter selects the function of the two buttons, left/ right rocker side/independent push-buttons. | Up * <br> Down <br> Position (0-100 \%) |
| Blind function: <br> When pressing the "left/right rocker side" <br> or the <br> "independent push-button" | In the "Blind" sun protection type, this parameter selects the function of the push-buttons, left/right rocker side/independent pushbuttons. | Up * <br> Down <br> Position (0-100 \%) <br> Position/slat angle (0-100 \%) <br> Slat angle (0-100 \%) |
| Position (0-100 \%) ${ }^{1,2}$ | This parameter allows the shutter/ blind to reach a specific position by pressing a button. The value is set using the slidebar. | 0 \% * ... 100 \% |
| Slat angle (0-100 \%) ${ }^{\text {2, }}$ | This parameter allows a specific blind slat angle to be set by pressing a button. The value is set using the slidebar. | 0 \% * ... 100 \% |

Table 20: Blind, shutter and slat position parameters
${ }^{1}$ This parameter is only visible when the value "Position (0-100 \%)" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button" parameter.
${ }^{2}$ This parameter is only visible when the value "Slat angle (0-100 \%)" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button".

[^14]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button

### 4.5.3 "Long - Short" operating concept



Figure 24: "Long - Short" operating concept

Immediately upon pressing the button, the device transmits a long-time telegram (Move). As a result, the drive starts moving and time T1 ("slat adjusting time") is started.
If the button is released during the slat adjusting time, the device transmits a step telegram. This function is used for the slat adjustment of a blind. As a result, the slats can be stopped at any position within their rotation. The length of the "slat adjusting time" selected should be as long as the time required by the drive to turn the slats completely. If the "slat adjusting time" selected is longer than the complete operation time of the drive, a touch function is also possible. The driver only moves if the button is pressed down.
If the button is pressed down longer than T1, the device does not transmit any further telegram. The drive continues moving until the end position is reached.
Time T1 ("time between a step and move command") must first be adjusted.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Duration between short-long key- <br> press T1 | T1 is the time between a step and <br> move command | $1 \ldots 4^{*} \ldots 3000(\times 100 \mathrm{~ms})$ |

Table 21: Time setting under "Long - Short"

[^15]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Shutter function: <br> When pressing the "left/right rocker side" <br> or the <br> "independent push-button" | In the "Shutter" sun protection type, this parameter selects the function of the two buttons, left/ right rocker side/independent push-buttons. | Up * <br> Down <br> Position (0-100 \%) |
| Blind function: <br> When pressing the "left/right rocker side" <br> or the <br> "independent push-button" | In the "Blind" sun protection type, this parameter selects the function of the push-buttons, left/right rocker side/independent pushbuttons. | Up * <br> Down <br> Position (0-100 \%) <br> Position/slat angle (0-100 \%) <br> Slat angle (0-100 \%) |
| Position (0-100 \%) ${ }^{1}$ | This parameter allows the shutter/ blind to reach a specific position by pressing a button. The value is set using the slidebar. | 0 \% * ... 100 \% |
| Slat angle (0-100 \%) ${ }^{\text {2, }}$ | This parameter allows a specific blind slat angle to be set by pressing a button. The value is set using the slidebar. | 0 \% * ... 100 \% |

Table 22: Blind, shutter and slat position parameters
${ }^{1}$ This parameter is only visible when the value "Position (0-100 \%)" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button" parameter.
${ }^{2}$ This parameter is only visible when the value "Slat angle ( $0-100 \%$ )" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button".

[^16]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button

### 4.5.4 "Short - Long" operating concept



Figure 25: "Short - Long" using mode

Immediately upon pressing the button, the device transmits a short-time telegram. As a result, a moving drive is stopped and the time T1 ("the time between a step and move command") is started. If the button is released again within T 1 , no further telegram is transmitted. This step stops an ongoing continuous move. The "time between a step and move command" in the push-button should be set shorter than the step operation of the actuator so that no disturbing buckling of the blind occurs.
If the button is kept pressed longer than T1, the push-button transmits a long-time telegram for extending the driver after T 1 has expired.
When the button is released, the push-button does not transmit any further telegram. The drive continues moving until the end position is reached.
Times T1 ("time between a step and move command") and T2 ("slat adjusting time") must first be adjusted.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Duration between short-long key- <br> press T1 | T1 is the time between a step and <br> move command | $1 \ldots 4^{*} \ldots 3000(\times 100 \mathrm{~ms})$ |

Table 23: Time setting under "Short - Long"

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Shutter function: <br> When pressing the "left/right rocker <br> side" <br> or the | In the "Shutter" sun protection <br> type, this parameter selects the <br> function of the two buttons, left/ <br> right rocker side/independent <br> push-buttons. | Up * <br> Down <br> Position (0-100 \%) |
| Blind function: <br> When pressing the "left/right rocker <br> side" <br> or the <br> "independent push-button" | In the "Blind" sun protection type, <br> this parameter selects the function <br> of the push-buttons, left/right <br> rocker side/independent push- <br> buttons. | Up * <br> Down <br> Position (0-100 \%) <br> Position/slat angle (0-100 \%) <br> Slat angle (0-100 \%) |
| Position (0-100 \%) ${ }^{1}$ | This parameter allows the shutter/ <br> blind to reach a specific position by <br> pressing a button. The value is set <br> using the slidebar. | $0 \%$ * ... 100 \% |

Table 24: Blind, shutter and slat position parameters
${ }^{1}$ This parameter is only visible when the value "Position (0-100 \%)" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button" parameter.
${ }^{2}$ This parameter is only visible when the value "Slat angle ( $0-100 \%$ )" or "Position/slat angle ( $0-100 \%$ )" is selected in the "Function when pressing the rocker side/independent push-button".

[^17]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button

### 4.5.5 "Long - Short or Short" operating concept



Figure 26: "Long - Short or Short" operating concept

As soon as the button is pressed, the device starts the time T1 ("time between a step and move command") and waits. If the button is released again before T1 expires, the device transmits a step telegram. In this way, a moving drive can be stopped. A stationary drive turns the slats by one step.
If the button remains pressed after T1 has expired, the device transmits a move telegram and starts the time T2 ("slat adjusting time").

If the button is released within T2, the device transmits a short-time telegram. This function is used for the slat adjustment of a blind. As a result, the slats can be stopped at any position within their rotation. The length of the "slat adjusting time" selected should be as long as the time required by the drive to turn the slats completely. If the "slat adjusting time" selected is longer than the complete operation time of the drive, a touch function is also possible. The driver only moves if the button is pressed down.
If the button is pressed down longer than T2, the device does not transmit any further telegram. The drive continues moving until the end position is reached.
i In this using mode, the device does not transmit a telegram as soon as a button is pressed. This makes it possible in the rocker configuration to also detect a full surface operation.
Times T1 ("time between a step and move command") and T2 ("slat adjusting time") must first be adjusted.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Duration between short-long key- <br> press T1 | T1 is the time between a step and <br> move command | $1 \ldots 4^{*} \ldots 3000(\times 100 \mathrm{~ms})$ |
| Duration of the slat angle setting T2 | T2 is the slat adjusting time | $1 \ldots 5^{*} \ldots 3000(\times 100 \mathrm{~ms})$ |

Table 25: Time setting under "Long - Short or Short"

[^18]1-fold multifunctional push-button; 2-fold multifunctional push-button

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Shutter function: <br> When pressing the "left/right rocker <br> side" <br> or the <br> "independent push-button" | In the "Shutter" sun protection <br> type, this parameter selects the <br> function of the two buttons, left/ <br> right rocker side/independent <br> push-buttons. | Up * <br> Down <br> Position (0-100 \%) |
| Blind function: <br> When pressing the "left/right rocker <br> side" <br> or the <br> "independent push-button" | In the "Blind" sun protection type, <br> this parameter selects the function <br> of the push-buttons, left/right <br> rocker side/independent push- <br> buttons. | Up * <br> Down <br> Position (0-100 \%) <br> Position/slat angle (0-100 \%) <br> Slat angle (0-100 \%) |
| Position (0-100 \%) ${ }^{1}$ | This parameter allows the shutter/ <br> blind to reach a specific position by <br> pressing a button. The value is set <br> using the slidebar. | $0 \%$ * ... 100 \% |

Table 26: Blind, shutter and slat position parameters
${ }^{1}$ This parameter is only visible when the value "Position (0-100 \%)" or "Position/slat angle (0-100 \%)" is selected in the "Function when pressing the rocker side/independent push-button" parameter.
${ }^{2}$ This parameter is only visible when the value "Slat angle ( $0-100 \%$ )" or "Position/slat angle ( $0-100 \%$ )" is selected in the "Function when pressing the rocker side/independent push-button".
"Up/Down" communication objects for shutter/blind operation (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,58, <br> 98.138 | Rocker $x-y$ | Up/Down | 1 bits | 1.008 DPT_Up/Down |
| 19,59, <br> 99.139 | Rocker $x-y$ | Slat Step/Stop (step) | 1 bits | 1.007 DPT_Step |

"Position (0-100 \%)" communication objects for shutter/blind operation (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22.62, <br> 102.142 | Rocker $x-y$ | Position in \% | 1 byte | 5.001 DPT_Percentage $(0-100 \%)$ |

Communication objects "Position/slat angle (0..100\%)" for shutter/blind operation (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22.62, <br> 102.142 | Rocker $x-y$ | Position in \% | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 23,63, <br> 103.143 | Rocker $x-y$ | Slat angle in \% | 1 byte | 5.001 DPT_Percentage $(0-100 \%)$ |

"Slat angle (0-100 \%)" communication objects for shutter/blind operation (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 23,63, <br> 103.143 | Rocker $x-y$ | Slat angle in \% | 1 byte | 5.001 DPT_Percentage $(0-100 \%)$ |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
"Up/Down" communication objects for shutter/blind operation (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,38, |  |  |  |  |
| 58.78 | Button x | Up/Down | 1 bits | 1.008 DPT_Up/Down |
| 98.118, |  |  |  |  |
| 138.158 |  |  |  |  |
| 19,39, |  | Slat Step/Stop (step) | 1 bits | 1.007 DPT_Step |
| 59.79, | Button x |  |  |  |
| 99.119, |  |  |  |  |
| 139.159 |  |  |  |  |

"Position (0-100 \%)" communication objects for shutter/blind operation (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22.42, |  |  |  |  |
| 62.82, | Button x | Position in \% | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| $\mathbf{1 0 2 . 1 2 2}$ |  |  |  |  |
| 142.162 |  |  |  |  |

Communication objects "Position/slat angle (0..100\%)" for shutter/blind operation (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22.42, |  |  |  |  |
| 62.82, | Button x | Position in \% | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 102.122 |  |  |  |  |
| 142.162 |  |  |  |  |
| 23,43, |  | Slat angle in \% | 5.001 DPT_Percentage $(0-100 \%)$ |  |
| 63.83, | Button x |  |  |  |
| 103.123 |  |  |  |  |

"Slat angle (0-100 \%)" communication objects for shutter/blind operation (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 23,43, |  |  |  |  |
| 63.83, | Button $x$ | Slat angle in \% | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 103.123 |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker

## 4.6 "Timer" function

i The "Timer" function is only available in the independent push-button operating mode. In the "Timer" function, when a short key-press occurs, the parameterised switch output is switched for the time set in the switch actuator. When a long key-press occurs, the ongoing timer operation is interrupted and the switch output is switched off.
When a short key-press occurs, a 1-bit switch command is transmitted to the bus and the respective output is switched on. When a long key-press occurs, an OFF command is transmitted by the same 1-bit object.

| $\begin{array}{ll}\text { D } & \text { General } \\ \text { a } \\ \text { LED management }\end{array}$ | Function | Timer | $\bullet$ |
| :---: | :---: | :---: | :---: |
| b LED management <br> 4 Push-button 1 |  |  |  |
| Function |  |  |  |

Figure 27: "Timer" function

An ON command on the "Timer" object in the TXA output products switches on the output for the set time.
If additional ON commands are transmitted to the "Timer" object within 10 s , the switch-on time of the output (for our TXA products) is calculated as follows:

Switch-on time = (1 + number of actuations) * set time in switch actuator
The set time begins to count down when the last key-press occurs. Pressing the button again after 10 s restarts (retriggers) the time set in the switch actuator. An OFF command switches off the output immediately.
"Timer" communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18,38, |  |  |  |  |
| 58.78 | Button x | Timer | 1 bits | 1.008 DPT_Start/Stop |
| 98.118, |  |  |  |  |
| 138.158 |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 4.7 "Value 1 byte" function

In the following parameter window, the "Value 1 byte" function is parameterised and set as a rocker or independent push-button in the using mode.
The application provides a 1-byte communication object for each rocker or independent pushbutton. Pressing a button transmits the set value to the bus. In the "rocker" using mode, different values can be parameterised and set for the two rocker sides.


Figure 28: Function of the "Value 1 byte" independent push-button

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Function of the rocker "Value 1 byte" 1 | This parameter assigns the rocker one of the following object values when pressed. A distinction is made between the function when pressing left or right. The 1 -byte value as a percentage is set using the slidebar. | Value (0-255) * <br> Percent (0-100 \%) |
| Function of the independent push-button <br> "Value 1 byte" ${ }^{1}$ | This parameter assigns the independent push-button one of the following object values when pressed. The 1-byte value as a percentage is set using the slidebar. | Value (0-255) * <br> Percent (0-100 \%) |

Table 27: Function of the "Value 1 bytes" rocker/independent push-button
${ }^{1}$ If the respective function value is selected, another parameter window opens for setting the desired 1-byte value (0-255 / 0-100 \%).
"Value 1 byte (0-100 \%)" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22.62, <br> 102.142 | Rocker $x-y$ | Value in \% | 1 byte | 5.001 DPT_Percentage |
| 22.62, <br> 102.142 | Rocker $x-y$ | Value in (0-255) | 1 byte | 5.001 DPT_Percentage |

[^19]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
"Value 1 byte (0-100 \%)" communication objects (button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,42, |  |  |  |  |
| 62.82, | Button x | Value in \% | 1 byte | 5.001 DPT_Percentage |
| 102.122 |  |  |  |  |
| 142.162 |  |  |  |  |
| 22,42, |  | Value in (0-255) | 1 byte | 5.001 DPT_Percentage |
| 62.82, | Button x |  |  |  |
| 102.122 |  |  |  |  |

The "Value 1 byte" parameter defines which value range the push-button should use. Relative values ranging from 0 to $100 \%$ can be transmitted to the bus for the "Value 1 byte" function by means of a slide control.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 4.8 "Value 2 bytes" function

In the following parameter window, the "Value 2 bytes" function is parameterised and set as a rocker or button in the using mode.
The application provides a 2-byte communication object for each rocker or button. Pressing a button transmits the set value to the bus. In the "rocker" using mode, different values can be parameterised and set for the two rocker sides.


Figure 29: Function of the "Value 2 bytes" independent push-button

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function of the rocker <br> "Value 2 bytes" 1 | This parameter assigns the rocker one <br> of the following object values when <br> pressed. A distinction is made between <br> the function when pressing left or right. | Temperature <br> Luminosity <br> Value (0-65535) * |
| Function of the "Value 2 bytes" <br> independent push-button | This parameter assigns the <br> independent push-button one of the <br> following object values when pressed. | Temperature <br> Luminosity <br> Value (0-65535) * |

Table 28: Function of the "Value 2 bytes" rocker/independent push-button
${ }^{1}$ If the respective function value is selected, another parameter window opens for setting the desired 2-byte value (0-65535 / 0-1000 Lux / 0-40으)
"Value 2 bytes" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 24.64, <br> 104.144 | Rocker $x-y$ | Value (0-65535) | 2 byte | 7.001 DPT_Pulse |
| 24.64, <br> 104.144 | Rocker $x-y$ | Temperature value | 2 byte | 9.001 DPT_Temperature $\left({ }^{\circ} \mathrm{C}\right)$ |
| 24.64, <br> 104.144 | Rocker $x-y$ | Brightness value | 2 byte | 9.004 DPT_Lux (Lux) |

"Value 2 bytes" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 24.44, <br> 64,84, <br> 104.124 <br> 144.164 | Button x | Value (0-65535) | 2 byte | 7.001 DPT_Pulse |
| 24.64, <br> 104.144 | Button x | Temperature value | 2 byte | 9.001 DPT_Temperature $\left({ }^{\circ} \mathrm{C}\right)$ |
| 24.64, <br> 104.144 | Button x | Brightness value | 2 byte | 9.004 DPT_Lux $($ Lux $)$ |

* Default value


## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.9 Function "Room thermostat extension unit

This function allows an external KNX thermostat (KNX thermostat 80440100 or KNX room controller 80660100, for example) to be activated using the push-button operation button. This allows the user to change/adjust basic controller functions (such as override setpoint, setpoint selection, heating/cooling change-over, presence detection) from different places in the room.
i] The thermostat extension is, however, not actively involved in the actual calculation of the temperature control.
i The thermostat extension only works properly when all communication objects are connected to the appropriate objects in the associated KNX thermostat with a group address.


Figure 30: Function of the "Room thermostat extension unit" independent push-button

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function of the "Thermostat <br> extension" rocker 1 | This parameter assigns the <br> following function to the rocker in <br> the "Thermostat extension" function. | Override setpoint * <br> Setpoint selection |
|  | Heating/cooling-changeover <br> A distinction is made between the <br> function when pressing left or right. | Presence |

Table 29: Function of "Rocker/room thermostat extension unit" button
${ }^{1}$ If the respective function value is selected, another parameter window opens for setting the desired function type.

[^20]1-fold multifunctional push-button; 2-fold multifunctional push-button

| Parameters | Description | Value |
| :---: | :---: | :---: |
| "Override setpoint" | This parameter defines which operating mode is transmitted to the KNX when a button is pressed (on the controller extension). <br> Rocker function: different operating modes can be set for the left and right rocker sides <br> Independent push-button: one operating mode assigned for when the button is pressed | Comfort * <br> Standby <br> Night setpoint <br> Frost protection <br> Auto |
| "Setpoint selection" | With this parameter, pressing the rocker/independent push-button in the "Setpoint selection" function changes the setpoint temperature in a thermostat. <br> This means: <br> When a button is pressed (independent push-button or rocker operation left/ right), a new set temperature including the defined increase $\left(+0.5^{\circ} \mathrm{C}\right.$ or $+1.0^{\circ} \mathrm{C}$ ) or decrease $\left(-0.5^{\circ} \mathrm{C}\right.$ or $-1.0^{\circ} \mathrm{C}$ ) - is transmitted to the KNX or KNX thermostat. <br> Two 2-byte objects are available for communication here. | $-1.0^{\circ} \mathrm{C} \ldots+1.0^{\circ} \mathrm{C}$ * |
| "Heating/cooling-changeover" | With this parameter, each time the independent push-button or rocker (left/ right) is pressed, the function of the heating system (heating/cooling) is changed over. <br> Two 1-bit objects are available for communication here (changeover and status indication). |  |
| "Presence" | When this function is active, pressing the independent push-button or rocker function (left/right) activates or deactivates a specific presence function. | Presence ON <br> Presence OFF * <br> Presence toggle switch |

Table 30: Function of the "Thermostat extension" rocker/independent push-button

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## * Default value

The "Override setpoint" function allows the "Comfort", "Standby", "Frost protection", "Night setpoint" or "Auto" operating modes to be transmitted to the bus.

## Example:

- Comfort

The Comfort operating mode sets the room temperature to a temperature value predefined in the thermostat (comfort temperature $21^{\circ} \mathrm{C}$, for example) for comfort (presence).

- Standby

The Standby operating mode reduces the room temperature after leaving the room (brief absence) to a value predefined in the thermostat ( $19^{\circ} \mathrm{C}$, for example).

- Frost protection

The Frost protection operating mode reduces the heating circuit temperature to a minimum temperature of $7^{\circ} \mathrm{C}$ defined in the controller to protect against frost damage over night or during periods of extended absence.

- Night lowering

The Night setpoint operating mode turns down the room temperature during a long absence (holiday, for example) to a value of $17^{\circ} \mathrm{C}$, for example, defined in the thermostat.

- Auto

The Auto operating mode automatically resets the operating mode to the current operating mode (after forced position, for example).
i With underfloor heating, the change-over from "Comfort" to "Standby" is only noticeable after a certain period of time due to the sluggishness of the underfloor heating system.
"Override setpoint" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22.62, <br> 102.142 | Rocker $x-y$ | Override setpoint | 1 byte | 20.102 DPT_HVAC mode |

"Override setpoint" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,42, |  |  |  |  |
| 62,82, | Button x | Override setpoint | 1 byte | 20.102 DPT_HVAC mode |
| 102.122 |  |  |  |  |
| 142.162 |  |  |  |  |

"Heating/cooling-changeover" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13.53, <br> 93.133 | Rocker $x-y$ | Heating/cooling -status <br> indication | 1 bits | 1.100 DPT_heating/cooling |
| 18.58, <br> 98.138 | Rocker $x-y$ | Heating/cooling- <br> changeover | 1 bits | 1.100 DPT_heating/cooling |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
"Heating/cooling-changeover" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13.33, |  | Heating/cooling - status <br> 53,73 <br> indication | 1 bits | 1.100 DPT_heating/cooling |
| 93.113, | Button x |  |  |  |
| 133.153 |  | Heating/cooling- | 1 bits | 1.100 DPT_heating/cooling |
| 18.38, |  | changeover |  |  |
| 58,78 | Button x |  |  |  |
| 138.118, |  |  |  |  |

"Setpoint selection" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 24.64, <br> 104.144 | Rocker $x-y$ | Setpoint selection | 2 byte | 9.002 DPT_Temperature difference <br> $\left({ }^{\circ} \mathrm{C}\right)$ |
| 29.69, <br> 109.149 | Rocker $x-y$ | Setpoint selection <br> status | 2 byte | 9.002 DPT_Temperature difference <br> $\left({ }^{\circ} \mathrm{C}\right)$ |

"Setpoint selection" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \hline 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Rocker $x$-y | Setpoint selection | 2 byte | 9.002 DPT_Temperature difference $\left({ }^{\circ} \mathrm{C}\right)$ |
| $\begin{aligned} & \hline 29.49, \\ & 69.89, \\ & 109.129 \\ & 149.169 \end{aligned}$ | Rocker x-y | Setpoint selection status | 2 byte | 9.002 DPT_Temperature difference ( ${ }^{\circ} \mathrm{C}$ ) |

"Presence" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18.58, <br> 98.138 | Rocker $x-y$ | Presence | 1 bits | 1.100 DPT_ON/OFF |

"Presence" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 18.38, |  |  |  |  |
| 58,78, | Button x | Presence | 1 bits | 1.100 DPT_ON/OFF |
| 98.118 |  |  |  |  |
| 138.158 |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.10"Priority" function

The "Priority" function for the independent push-button and rocker is configured in this section. This function allows a switch output to be forced to a switch position by a 2-bit telegram regardless of the ON/OFF object (higher priority).

## The value of the 2-bit telegram is defined according to the following syntax:

When "Priority" is active, incoming switch telegrams are still evaluated internally; when "Priority" is no longer active, the current internal switch condition, according to the ON/OFF object value, is set.
A "Priority" function activated before a bus voltage failure is always deactivated after a bus voltage recovery. The effect of the "Priority" function depends on the actuator channel connected (lighting, shutter/blind, heating).


Figure 31: "Priority" function

| Value |  | Output behaviour |
| :---: | :---: | :--- |
| Bit $\mathbf{1}$ | Bit $\mathbf{0}$ |  |
| 0 | $0 / 1$ | End of "Priority" |
| 1 | 0 | "Priority" OFF |
| 1 | 1 | "Priority" ON |

Table 31: "Priority" 2-bit communication object

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function of the "Priority" rocker | This parameter assigns the following <br> function to the rocker in the "Priority" <br> function. A distinction is made between <br> the function when pressing the rocker <br> left or right. | ON * <br> Off |
| Function of the "Priority" <br> independent push-button | This parameter assigns the following <br> function to the independent push-button <br> in the "Priority" function when the <br> button is pressed. | ON * <br> Off |

Table 32: Function of the "Priority" rocker/independent push-button

[^21]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button
"Priority" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13,53, <br> 93,133 | Rocker $x-y$ | Priority status indication | 1 bits | 1.011 DPT_Status |
| 20.60, <br> 100.140 | Rocker $x-y$ | Priority | 2 bits | 2.001 DPT_Status |

"Priority" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13.33, |  |  |  |  |
| 53,73 | Button x | Priority status indication | 1 bits | 1.011 DPT_Status |
| 93.113, |  |  |  |  |
| 133.153 |  |  |  |  |
| 20.40, |  | Priority | bits | 2.001 DPT_Status |
| 60.80, | Button x |  |  |  |
| 100.120 |  |  |  |  |

## Example: "Window cleaner" function

The window cleaner function is an application that prevents a manual operation of the blind/ roller shutter from being executed during the window cleaning. As a result, the blind/roller shutter operation is disabled from a central point. Blinds that have already been lowered are moved to the upper stop position. The manual blind/roller shutter function is also enabled from a central point.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.11 "Scene" function

In the following parameter window, the "Scene" function is parameterised and set as a rocker and button in the operating concept.

| D | General |
| :--- | :--- |
| LED management |  |
| Push-button 1 |  |
| $\quad$ Function |  |
| Push-button 2 |  |
| D Rocker 3-4 |  |
| D | Rocker 5-6 |
| D | Internal temperature sensor |

```
Function
    Scenes memorisation
    by long key press
    Emission time delay
Scene number
```



Figure 32: "Scene" function
The "Scene" function can be used as a scene extension and can be used to call up or save configured light scenes that are stored in other KNX devices. The device can call up and save a maximum of 64 scenes. Through a short key-press, the device transmits a value between 0 and 63 (where value 0 corresponds to scene 1 and value 63 corresponds to scene 64) to the bus via the scene control communication object. The scene is called up when the button is released.

| Bit number |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Save | $X$ | Scene number $(0=$ scene 1 ---- bit no. +1 = scene number $)$ |  |  |  |  |  |

Table 33: Structure of 1-byte scene communication object
$X=$ not relevant.
If the scene memorisation function is activated with a long key-press, the scene parameter values can be connected to the device and stored with a long key-press. Scene memorisation can also be deactivated with a long key-press (untick box figure 32, 1).

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Function of the "Scene" <br> (scene extension) rocker | This parameter assigns a scene <br> number to the rocker in the <br> "Scene" function. A distinction is <br> made here between the function <br> when pressing the rocker left/right. | Scene number, left button (1*-64) <br> Scene number, right button (1*-64) |
| Function of the "Scene" <br> (scene extension) push-button | This parameter assigns a scene <br> number to the push-button in the <br> "Scene" function when the button <br> is pressed. | Scene number (1*-64) |
| Scene memorisation by long key- <br> press ${ }^{1}$ | A changed scene can be saved again by activating this function by ticking <br> the box. |  |

Table 34: Function of the "Scene" rocker/independent push-button
${ }^{1}$ Scene memorisation is confirmed by the flashing of the respective status LED of the button (1 second).
If the parameters of a scene are changed by the device, the new scene parameters can be saved by a long press of the button.

* Default value


## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button
"Scene" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,62, <br> 102.142 | Rocker $x-y$ | Scene | 1 byte | 18.001 DPT_Scene control |

"Scene" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,42, |  |  |  |  |
| 62,82, | Button x | Scene | 1 byte | 18.001 DPT_Scene control |
| 102.122 |  |  |  |  |
| 142.162 |  |  |  |  |

## Example: scene memorisation procedure

■ Switch on scene (in this example "Scene TV") by briefly pressing the button (Figure 33, A-1)
Scene is activated e.g., lighting dimmed to $30 \%$, blind closed to $85 \%$ )


Figure 33: Scene call-up
Set and save new scene parameters on the push-button.
■ Change lighting intensity, dim up or down (Figure 34, B-1)

- Change, open or close blind position (Figure 34, B-2)

B


1


Figure 34: Set new scene parameters

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
■ Hold the button for "Scene TV" for longer than 5 s (Figure 35, C-1)
New scene parameters have been saved. Pressing the "Scene TV" button again activates the new scene settings.


Figure 35: Saving new scene parameters
i The "Save scene by a long key-press" function is switched on by default.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.12"2-channel mode" function

The different function variants of the "2-channel mode function" for the independent button and the rocker are presented and described in the parameter window below.

| General | Function |
| :--- | :--- |
| LED management | Using mode |
| Push-button 1 |  |
| Function | Channel A function |
| Push-button 2 | Function by press |
| Rocker 3-4 | Channel B function |
| Rocker 5-6 | Temperature |



Figure 36: "2-channel mode function" parameter
The "2-channel mode" (2-channel operation) enables two functions to be executed and transmitted to the KNV via different communication objects using the same independent pushbutton or rocker side.
As a result, the selected rocker/independent push-button is assigned an additional second channel. This means, for example, that different light channels can be switched on or off, or set to a brightness value without needing to configure a scene.

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Using mode of the <br> independent push-button/rocker | This parameter sets the using <br> mode for the rocker side/ <br> independent push-button. | Channel A or B* <br> Channel A and B |
| Channel A function <br> Channel B function | This parameter sets the respective <br> function of the independent push- <br> button/rocker side for channel A <br> and channel B. | ON/OFF * <br> Value 1 byte <br> Percentage (0-100 \%) <br> Temperature <br> Brightness <br> Value 2 bytes |

i. Depending on the function selection, the corresponding value must be set in an additional parameter.

Table 35: Function of the "2-channel mode" rocker/button

[^22]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## Channel A or B using mode:

In this using mode, a key-press always only triggers one of the two set channel functions.
This means that the function stored for channel A (light ON, for example) is triggered by a short key-press and the function stored for channel $B$ (temperature $21^{\circ} \mathrm{C}$, for example) is triggered by a long key-press.
The press duration used to differentiate between a short and a long key-press can be defined in settings „General $\rightarrow$ Parameters" (from 500 ms to 10 s ).


Figure 37: Channel A or Channel B operating concept
T1: Time between channel $A$ and channel $B$

## Channel $A$ and $B$ using mode:

In this using mode, a short key-press triggers the channel A and a long key-press will trigger first the channel $A$ and then the channel $B$.
This means that the function stored for channel A (light ON, for example) and the function stored for channel B (temperature $21^{\circ} \mathrm{C}$, for example) are transmitted to the KNX with the same keypress.


Figure 38: Channel $A$ and Channel $B$ operating concept
T1: Time between channel A and channel B
i This function is used one or more functions are to be switched on one push-button (not enough operating sections on the device used).
Only the "ON/OFF", "Value 1 byte/2 bytes", "Temperature value", "Brightness value" and "Percentage value" functions are available in this operation mode.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Function when the individual push-button is pressed | When the "ON/OFF" function is selected, the following values are available for the independent pushbutton. | Not active * <br> OFF <br> ON * <br> Toggle switch |
| Function when the rocker is pressed right/left | When the "ON/OFF" function is selected, the following values are available for the rocker side. | Not active * <br> OFF <br> ON * <br> Toggle switch |
| Value (0-255) | When the "Value 1 byte" function is selected, a value for the rocker side/independent push-button of $0-255$ can be set. | 0*... 255 |
| Percentage (0-100 \%) | When the "Percentage (0-100 \%)" function is selected, a percentage value for the rocker side/ independent push-button of 0-100 $\%$ can be set using the slidebar. | 0 *... 100\% |
| Temperature | When the "Temperature" function is selected, a value for the rocker side/independent push-button of $0-40^{\circ} \mathrm{C}$ can be set. | $0^{*} \ldots 40^{\circ} \mathrm{C}$ |
| Brightness value | When the "Brightness" function is selected, a value for the rocker side/ independent push-button of 0-1000 Lux can be set. | 0 *... 1000 Lux |
| Value (0-65535) | When the "Value 2 bytes" function is selected, a value for the rocker side/independent push-button of 065535 can be set. | 0 *... 65535 |

Table 36: Function of the "2-channel mode" rocker/button

* Default value

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## "2-channel mode" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 18.58 \\ & 98.138 \end{aligned}$ | Rocker x - y | Channel A ON/OFF | 1 bits | 1.001 DPT_ON/OFF |
| $\begin{aligned} & 26.66 \\ & 106.146 \end{aligned}$ |  | Channel B ON/OFF | 1 bits | 1.001 DPT_ON/OFF |
| $\begin{aligned} & \text { 22.62, } \\ & 102.142 \end{aligned}$ | Rocker $x$-y | Channel A value (0255) | 1 byte | 5.010 DPT_Counting pulse |
| $\begin{aligned} & \hline 27.67 \\ & 107.147 \end{aligned}$ |  | Channel B value (0255) | 1 byte | 5.010 DPT_Counting pulse |
| $\begin{aligned} & 22.62, \\ & 102.142 \end{aligned}$ | Rocker $\mathrm{x}-\mathrm{y}$ | Channel A value (\%) | 1 byte | 5.010 DPT_Percentage (\%) |
| $\begin{aligned} & \text { 27.67, } \\ & 107.147 \end{aligned}$ |  | Channel B value (\%) | 1 byte | 5.010 DPT_Percentage (\%) |
| $\begin{aligned} & \text { 24.64, } \\ & 104.144 \end{aligned}$ | Rocker $\mathrm{x}-\mathrm{y}$ | Channel A value (temperature) | 2 byte | 9.001 DPT_Temperature ( ${ }^{\circ} \mathrm{C}$ ) |
| $\begin{aligned} & \hline \text { 28.68, } \\ & \text { 108.148 } \end{aligned}$ |  | Channel B value (temperature) | 2 byte | 9.001 DPT_Temperature ( ${ }^{\circ} \mathrm{C}$ ) |
| $\begin{aligned} & \text { 24.64, } \\ & 104.144 \end{aligned}$ | Rocker x - y | Channel A value (brightness) | 2 byte | 9.004 DPT_Lux (Lux) |
| $\begin{aligned} & \hline \text { 28.68, } \\ & \text { 108.148 } \end{aligned}$ |  | Channel B value (brightness) | 2 byte | 9.004 DPT_Lux (Lux) |
| $\begin{aligned} & \hline 24.64, \\ & 104.144 \end{aligned}$ | Rocker $x$-y | Channel A value (0- 65535 ) | 2 byte | 7.001 DPT_Pulse |
| $\begin{aligned} & \hline 28.68, \\ & 108.148 \end{aligned}$ |  | $\begin{aligned} & \text { Channel B value (0- } \\ & 65535 \text { ) } \end{aligned}$ | 2 byte | 7.001 DPT_Pulse |

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
"2-channel mode" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :---: | :---: | :---: | :---: | :---: |
| 18.38 58.78 98.118 138.158 | Button x | Channel A ON/OFF | 1 bits | 1.001 DPT_ON/OFF |
| $\begin{array}{\|l\|} \hline 26.46 \\ 66.86 \\ 106.126 \\ 146.166 \end{array}$ |  | Channel B ON/OFF | 1 bits | 1.001 DPT_ON/OFF |
| $\begin{aligned} & \hline 22.42, \\ & 62,82 \\ & 102.122 \\ & 142.162 \end{aligned}$ | Button x | Channel A value ( 0 255) | 1 byte | 5.010 DPT_Counting pulse |
| $\begin{array}{\|l\|} \hline 27.47, \\ 67,87 \\ 107.127 \\ 147.167 \end{array}$ |  | Channel $B$ value (0- 255) 255) | 1 byte | 5.010 DPT_Counting pulse |
| $\begin{array}{\|l\|} \hline 22.42, \\ 62,82 \\ 102.122 \\ 142.162 \end{array}$ | Button x | Channel A value (\%) | 1 byte | 5.010 DPT_Percentage (\%) |
| $\begin{array}{\|l\|} \hline 27.47 \\ 67,87 \\ 107.127 \\ 147.167 \end{array}$ |  | Channel B value (\%) | 1 byte | 5.010 DPT_Percentage (\%) |
| $\begin{aligned} & \text { 24.44, } \\ & 64,84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Button x | Channel A value (temperature) | 2 byte | 9.001 DPT_Temperature ( ${ }^{\circ} \mathrm{C}$ ) |
| $\begin{array}{\|l} \hline 28.48, \\ 68,88, \\ 108.128 \\ 148.168 \end{array}$ |  | Channel $B$ value (temperature) | 2 byte | 9.001 DPT_Temperature ( ${ }^{\circ} \mathrm{C}$ ) |
| $\begin{aligned} & 24.44, \\ & 64,84 \\ & 104.124 \\ & 144.164 \end{aligned}$ | Button x | Channel A value (brightness) | 2 byte | 9.004 DPT_Lux (Lux) |
| $\begin{aligned} & 28.48, \\ & 68,88, \\ & 108.128 \\ & 148.168 \end{aligned}$ |  | Channel $B$ value (brightness) | 2 byte | 9.004 DPT_Lux (Lux) |
| $\begin{array}{\|l\|} \hline 24.44, \\ 64,84, \\ 104.124 \\ 144.164 \end{array}$ | Button x | Channel A value (065535) | 2 byte | 7.001 DPT_Pulse |
| $\begin{array}{\|l} \hline 28.48, \\ 68,88, \\ 108.128 \\ 148.168 \end{array}$ |  | $\begin{aligned} & \text { Channel B value (0- } \\ & 65535 \text { ) } \end{aligned}$ | 2 byte | 7.001 DPT_Pulse |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker

### 4.13"Step switch" function"

In the following parameter window, the respective function and selection options of the "Step switch" function are displayed and configured.

| D General | Function | Stepping switch | $\checkmark$ |
| :---: | :---: | :---: | :---: |
| 4 Push-button 1 | Value type stepping switch | Value (0-255) | $\checkmark$ |
| Function |  |  |  |
| D Push-button 2 | Behaviour | Flow and return | $\checkmark$ |
| D Rocker 3-4 |  |  |  |
| D Rocker 5-6 | Stepping number | 1 | $\square$ |
| D Internal temperature sensor |  |  |  |
| D Information | Step 1 (0-255) | 0 | $\square$ |

Figure 39: "Step switch" function"

## General:

This "Stepping switch" function allows for up to 7 different telegrams to be configured for a function (for example, value $0-255$, value \%, scene 1-64). Repeatedly pressing the same independent push-button or rocker also calls up the individual steps.
A defined behaviour for the independent push-button operation (pass through, flow and return, see Fig. 35 and 36) and rocker operation (Up/Down incremental and Down/Up incremental, see Fig. 33 and 34) can also be generated for the calling up of the values.

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| Parameters | Description | Value |
| :--- | :--- | :--- |
| Value type stepping switch | In this parameter, the "Stepping <br> switch" function is assigned the <br> corresponding value. | Value (0-255)* <br> Value (\%) <br> Scene |
| Performance | This parameter defines the <br> behaviour for the stepping switch <br> when the button is pressed. | Pass through* <br> Flow and return |
| Behaviour when pressed (left/right) | This parameter defines the <br> behaviour for the stepping switch <br> when the rocker is pressed left/ <br> right. | Up/Down * <br> Down/Up |
| Stepping number ${ }^{4}$ | This parameter defines the number <br> of steps for the button. | $\mathbf{1}^{*} \ldots 7$ |
| Step $\times(0-255)^{1,4}$ | This parameter sets the step value <br> that is transmitted to the bus with <br> each key-press. | $\mathbf{0}$ * $\ldots 255$ |
| Step $\times(0-100 \%)^{2,4}$ | This parameter sets the step value <br> that is transmitted to the bus with <br> each key-press. | $\mathbf{0}$ * ...100\% |
| Step $\times\left(\right.$ scene 1-64) ${ }^{3,4}$ | This parameter sets the step value <br> that is transmitted to the bus with <br> each key-press. | $\mathbf{1}^{*} \ldots 64$ |

Table 37: Function of the "Stepping switch" rocker/independent push-button
${ }^{1}$ This parameter is visible when "Value (0-255)" is selected.
${ }^{2}$ This parameter is visible when "Value (\%)" is selected.
${ }^{3}$ This parameter is visible when "Scene" is selected.
${ }^{4}$ The individual steps 1-x are visible and adjustable depending on the amount of steps in the "Stepping number" parameter. There are a maximum of seven steps.

[^23]
## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

Berker
"Stepping switch" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,62, <br> 102.142 | Rocker $x-y$ | Value (0-255) | 1 byte | 5.010 DPT_Counting pulse (0-255) |
| 22,62, <br> 102.142 | Rocker $x-y$ | Value in \% | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 22,62, <br> 102.142 | Rocker $x-y$ | Scene | 1 byte | 18.001 DPT_Scene control |

"Stepping switch" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 22,42, |  |  |  |  |
| 62,82, | Button x | Value (0-255) | 1 byte | 5.010 DPT_Counting pulse (0-255) |
| 102.122 |  |  |  |  |
| 142.162 |  | Value in \% | 1 byte | 5.001 DPT_Percentage (0-100 \%) |
| 22,42, |  |  |  |  |
| 62,82, | Button x |  | 1 byte | 18.001 DPT_Scene control |
| 102.122 |  | Scene |  |  |
| 22,42, |  |  |  |  |
| 102,82, | Button x |  |  |  |
| 142.122 |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| Data point type | Value type | Data point size | Value range limit |
| :--- | :--- | :--- | :--- |
| $D P T 5.001$ | Percentage value | 1 byte | $[0 \ldots 100 \%]$ |
| $D P T 5.010$ | Integer value | 1 byte | $[0 \ldots 255]$ |
| $D P T 18.001$ | Scene | 1 byte | $[1 \ldots 64]$ |

Table 38: Stepping switch value processing

### 4.13.1 Behaviour during rocker operation

The first setting in the rocker configuration is the selection of the respective function or value range for the entire rocker (left and right).
Then the possible behaviour for calling up the individual step values when the rocker is pressed is set (Figure 40)

The following modes of operation are possible:
A. Left $=$ increment

Right $=$ decrement
B. Left = decrement

Right $=$ increment


Figure 40: Rocker function selection

In the next step, the possible number of steps (values) must be selected. A maximum of 7 steps for each rocker can be configured. There are a maximum of seven steps (1, 2, 3, 4, 5, 6, 7).
Once the possible number of steps has been selected, the individual value ranges for each step are parameterised on an individual basis. The possible value ranges can be found in "„Table 38: Stepping switch value processing" auf Seite 70".

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

Berker

## Example: setting the value using the stepping switch in rocker configuration



Figure 41: Stepping switch function

## Example: "pass through" step principle



Figure 42: "Pass through" stepping switch function

## Example: "Flow and return" step principle



Figure 43: "Flow and return" stepping switch function

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 4.14"Deactivate automatic functions" function

The "deactivate automatic functions" function is described and presented in the following section.


Figure 44: "Automatic control deactivation" parameter
"Automatic control" communication objects (rocker)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13,53, <br> 93,133 | Rocker $x-y$ | Automatic control <br> deactivation status | 1 bits | 1.003 DPT_Enable |
| 18,58, <br> 98,138 | Rocker $x-y$ | Deactivate automatic | 1 bits | 1.003 DPT_Enable |

"Priority" communication objects (independent push-button)

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 13.33, |  | Automatic control | 1 bits | 1.003 DPT_Enable |
| 53,73 | Button x | deactivation status |  |  |
| 93.113, |  |  |  |  |
| 133.153 |  | Deactivate automatic | 1 bits | 1.003 DPT_Enable |
| 18.38, |  |  |  |  |
| 58,78 | Button x | 98.118, |  |  |
| 138.158 |  |  |  |  |

With this1-bit communication object automatic sequences already running in the actuators can be deactivated, switched off.

## Example: time-dependent outside lighting ON/OFF

The outside lighting is switched on and off at a certain time every day of the week.
However, on certain occasions (garden parties) the outside lighting should stay on for longer. In such cases, the "Automatic control deactivation" function is used to deactivate/ switch off the time-dependent switching on/off of the outside lighting. To do so, a 1-bit command is transmitted to the bus.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button

## 5. "Temperature sensor" function parameters

In this following section, the configuration and parameterisation of the internal and external temperature sensors are described and presented.
i Both temperature sensors can be activated/deactivated independently from one another, which means that they can also be parameterised separately.

### 5.1 Internal temperature sensor

The user module is directly fitted with a sensor for temperature measurement.
The temperature measured can therefore be transmitted to the bus depending on the parameters shown below (see Figure 45).
i The measured room air can, for example, be transmitted directly to a KNX thermostat as a second measuring point (measurement result) and can be used to synchronise the global actual temperature (synchronisation in larger rooms).
i Room temperature recorded as a measurement result for a building visualisation

| D General | Sensor | Active | $\checkmark$ |
| :---: | :---: | :---: | :---: |
| LED management |  |  |  |
| D Push-button 1 | Temperature calibration | $0,0^{\circ} \mathrm{C}$ | $\checkmark$ |
| D Push-button 2 |  |  |  |
| D Rocker 3-4 | Temperature emission by variation of ( $\mathrm{x} 0,1^{\circ} \mathrm{C}$ ) | 5 | $\square$ |
| D Rocker 5-6 |  |  |  |
| 4 Internal temperature sensor Parameters | Temperature periodical emission | 20 min | $\bullet$ |
| External temperature sensor <br> D Information |  |  |  |

Figure 45: Internal temperature sensor function parameters

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 5.2 External temperature sensor

The external temperature sensor is a cable-based remote sensor (EK090) that can be connected to the bus application unit (80040001) directly. The temperature measured can therefore be transmitted to the bus depending on the parameters shown below (see Figure 46).
i The measured remote sensor temperature can also be transmitted directly to a KNX thermostat as a second measuring point (measurement result) and can be used to synchronise the floor temperature (synchronisation in larger rooms), for example.
i The ambient temperature, for example, recorded as the measurement result when the push-button is installed in an unfavourable location (outside, etc.).


Figure 46: External temperature sensor function parameters

| Parameters | Description | Value |
| :---: | :---: | :---: |
| Sensor | This parameter first decides whether the temperature sensor remains activated or deactivated. | Not active * <br> Active |
| Temperature calibration ${ }^{1}$ | With this parameter the difference between the measured temperature on the device and the measured temperature is adjusted by a reference measuring device. <br> "Calibration of the temperature sensor" | $-5^{\circ} \mathrm{C}-0^{\circ} \mathrm{C} *-5^{\circ} \mathrm{C}$ |
| Temperature emission by variation of $\left(x 0.1^{\circ} \mathrm{C}\right)^{1}$ | This parameter defines at what temperature difference a new value is automatically transmitted to the bus. Should be transmitted (time-independently). | $0 . .5$ *... 255 |
| Temperature periodical transmission 1 | This parameter defines in which cycle the actual value is compared with the setpoint and should be transmitted to the bus. | Not active $10 \mathrm{~s}-20 \mathrm{~min} \text { * }-30 \mathrm{~min}$ |
| Physical sensors ${ }^{2}$ | This parameter enables the selection of the corresponding temperature sensor. | Hager EK090 * |

Table 39: Internal/external temperature sensor function parameters
${ }^{1}$ These parameters are only visible when the "Sensor" parameter is set to "Active".
${ }^{2}$ This parameter is also visible in the external temperature sensor settings.

* Default value


## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
"External temperature sensor" communication objects

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 172 | Internal temperature <br> sensor | Internal temperature <br> sensor | 2 byte | 9.001 DPT_Temperature $\left({ }^{\circ} \mathrm{C}\right)$ |

"External temperature sensor" communication objects

| Nr. | Name | Object function | Length | Data type |
| :--- | :--- | :--- | :--- | :--- |
| 173 | External temperature <br> sensor | External temperature <br> sensor | 2 byte | 9.001 DPT_Temperature $\left({ }^{\circ} \mathrm{C}\right)$ |

When selecting the installation site of the device or external sensor, the following points should be taken into consideration:
i Integrating the push-button into multiple combinations should be avoided especially when a flush-mounted dimmer is also installed.
i The sensors should not be installed near to large electrical consumers (heat radiation).
i The device/sensor should not be installed near to heaters or cooling systems.
i The temperature sensor must be kept out of direct sunlight.
i Installing sensors on the inside of external walls may negatively influence the temperature measurement.
i Temperature sensors should be installed at least 30 cm away from doors and windows and at least 1.5 m above the floor.

The room temperature is only actually controlled using the thermostat.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 6. "Information" parameter window

This parameter window specifies which application, database version and translation version the deployed device works with.

| Deneral | Version of translation file | 1.0 .0 |
| :--- | :--- | :--- |
| DED management |  |  |
| D | Push-button 1 |  |
| D | Push-button 2 |  |
| D | Rocker 3-4 |  |
| D | Rocker 5-6 |  |
| D | Internal temperature sensor |  |
| D | External temperature sensor |  |
| 4. |  |  |
|  |  |  |

Figure 47: "Information" parameter window

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 7. Communication objects

## 7.1 "General" communication objects

### 7.1.1 Blocking function



Figure 48: "General - Lock-up" communication objects

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 4 | General | Blocking function | 1 bits | DPT_Status | C, W |

This object is always visible but must be activated for each independent push-button/rocker separately.
This object enables the locking-up of another independent push-button/rocker; a $0 / 1$ is transmitted to the respective lock-up object of the other device or the independent push-button/rocker is locked-up by another device when a 0/1 is received.
For further information see „3.1 Blocking function" auf Seite 17.

### 7.1.2 "Alarm" communication object



Figure 49: "Alarm" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 3 | General | Alarm | 1 bits | DPT_Status | C, W |

This object is visible when the alarm function is activated under "General - Alarm".
This object enables the emission of an alarm message. The alarm message can, for example, come via a KNX networked room alarm system.
For further information see „3.4 Alarm" auf Seite 21.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.2 Status LED communication objects

### 7.2.1 "Direction LED ON/OFF" colour and brightness

| $\stackrel{-1}{+\mid} 5$ | LED management | Day/night | 1 bit | K | - | S | - | - |  | Niedrig |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\rightharpoonup}{+}{ }_{\text {¢ }} 6$ | LED management | Device LED - ON/OFF | 1 bit | K | - | S | - | - | Schalten | Niedrig |
|  | LED management | Direction LED - status indication | 1 bit | K | - | S | Ü | A | Schalten | Niedrig |
| - $\vec{H}^{\text {¢ }} 8$ | LED management | Direction LED - dimming value day | 1 Byte | K | - | 5 | - | - | Prozent (0..100\%) | Niedrig |
| 팍 9 | LED management | Status LED - luminosity day | 1 Byte | K | - | 5 | - | - | Prozent (0..100\%) | Niedrig |
| $\stackrel{+1}{\boldsymbol{*}} 10$ | LED management | Direction LED - dimming value night | 1 Byte | K | - | 5 | - | - | Prozent (0.100\%) | Niedrig |
| $\stackrel{\square}{\boldsymbol{*}} \mid 11$ | LED management | Status LED - luminosity night | 1 Byte | K | - | 5 | - | - | Prozent (0.100\%) | Niedrig |

Figure 50: "LED management" communication objects

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 5 | LED management | Day/Night | 1 bits |  | C, W |
| 6 | LED management | Device LED ON/OFF | 1 bits | DPT_Switching | C, W |
| 7 | LED management | Direction LED status <br> indication | 1 bits | DPT_Switching | C, W |

These objects are visible when the "LED management" function is activated under "LED management - General". This object enables the device LEDs to be permanently switched on/off.
For further information see „3.5 „LED management" parameters" auf Seite 22.

### 7.2.2 Change of brightness value through object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 8 | LED management | Direction LED - <br> dimming value day | 1 byte | DPT_Percentage <br> $(0-100 \%)$ | C, W |
| 9 | LED management | Status LED - <br> brightness day | 1 byte | DPT_Percentage <br> $(0-100 \%)$ | C, W |
| 10 | LED management | Direction LED - <br> dimming value night | 1 byte | DPT_Percentage <br> $(0-100 \%)$ | C, W |
| 11 | LED management | Status LED - <br> brightness night | 1 byte | DPT_Percentage <br> $(0-100 \%)$ | C, W |

These objects are visible when the "Change of brightness value through object" function is activated under "LED management - General".
These objects enable the changing of the status LED brightness value for daytime and nighttime operation.
For further information see „3.5 „LED management" parameters" auf Seite 22.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.2.3 "Status LED single button/rocker" communication objects

| $\|\overrightarrow{\boldsymbol{t}}\| 12$ | Push-button 1 | Separately LED object | 1 bit | C | - | W | T | U | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\rightharpoonup}{\mathbf{t}} \mid 32$ | Push-button 2 | Separately LED object | 1 bit | C | - | W | T | U | switch | Low |
| \| $\overrightarrow{\mathbf{4} \mid} 71$ | Push-button 3 | Status LED - 1 byte unsigned | 1 Byte | C | - | w | T | U | counter pulses (0.255) | Low |
| $\stackrel{\|+\|}{\text { \| }} 90$ | Push-button 4 | Status LED - 2 bytes unsigned | 2 Byte | C | - | W | T | U | pulses | Low |
| $\mid \overrightarrow{\boldsymbol{t}}$ \| 111 | Push-button 5 | Status LED - 1 byte signed | 1 Byte | C | - | w | T | U | counter pulses (-128..1. |  |
| $\|\overrightarrow{\mathbf{t}}\| 130$ | Push-button 6 | Status LED - 2 bytes signed | 2 Byte | C | - | W | T | U | pulses difference | Low |

Figure 51: "Status LED single button/rocker" communication objects

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{array}{\|l} \hline 12,52, \\ 92.132 \end{array}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \hline 12.32, \\ & 52.72, \\ & 92.112, \\ & 132.152 \end{aligned}$ | Button x | Separate LED object | 1 bits | DPT_Switching | C, W, T, U |
| $\begin{array}{\|l\|} \hline 31.71 \\ 111.151 \end{array}$ | Rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 31.51, \\ 71.91, \\ 111.131, \\ 151.171 \\ \hline \end{array}$ | Button x | Status LED - 1 byte unsigned | 1 byte | DPT_Counting pulse | C, W, T, U |
| $\begin{array}{\|l\|} \hline 30.70, \\ 110.150 \\ \hline \end{array}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \hline 30.50, \\ & 70.90, \\ & 110.130 \\ & 150.170 \end{aligned}$ | Button x | Status LED - 2 bytes unsigned | 2 byte | DPT_Pulse | C, W, T, U |
| $\begin{aligned} & \hline 31.71, \\ & 111.151 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 31.51, \\ 71.91, \\ 111.131, \\ 151.171 \\ \hline \end{array}$ | Button x | Status LED - 1 byte signed | 1 byte | DPT_Counting pulse | C, W, T, U |
| $\begin{aligned} & \hline 30.70, \\ & 110.150 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 30.50, \\ 70.90, \\ 110.130 \\ 150.170 \end{array}$ | Button x | Status LED - 2 bytes signed | 2 byte | DPT_Pulse | C, W, T, U |

These objects are activated when the status LED parameters are set in the parameters for each independent pushbutton/rocker. The "Status LED colour concept" parameter under "LED management" must be set to "Individual".
These objects ( $31,51,71,91,111,131,151,171 / 30,50,70,90,110,130,150,170$ ) allow the return of the status value for the respective switching command. The return of the status value is used for switching an actuator channel by two buttons in toggle mode.
These objects (12, 32, 52, $72,92,112,132,152,172$ ) can be switched by an external switching command. For further information see „3.5 „LED management" parameters" auf Seite 22.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

## 7.3 "Independent push-button/rocker" communication objects

### 7.3.1 Toggle switch

| $\|\overrightarrow{\boldsymbol{t}}\| 13$ | Rocker 1-2 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| \| ${ }_{\boldsymbol{+}} \mid 18$ | Rocker 1-2 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\|\vec{k}\| 53$ | Rocker 3-4 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\|\overrightarrow{\mathbf{\|} \mid}\| 58$ | Rocker 3-4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| \| $\overrightarrow{\boldsymbol{k}}$ \| 93 | Rocker 5-6 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\|\stackrel{\mid}{\mathbf{+}}\| 98$ | Rocker 5-6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |

Figure 52: Rocker "Toggle switch" communication object

| $\overrightarrow{\text { t }} 13$ | Push-button 1 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\overrightarrow{+} 18$ | Push-button 1 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\overrightarrow{\text { t }} 33$ | Push-button 2 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| + ${ }^{\text {\| }} 38$ | Push-button 2 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| + ${ }^{\text {c }} 3$ | Push-button 3 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\overrightarrow{\text { t }} 58$ | Push-button 3 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\overrightarrow{\text { + }} 73$ | Push-button 4 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| + ${ }^{\text {l }} 78$ | Push-button 4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\overrightarrow{\text { + }} 93$ | Push-button 5 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\overrightarrow{\text { + }} 98$ | Push-button 5 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\vec{*} \mid 113$ | Push-button 6 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\vec{t} \mid 118$ | Push-button 6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |

Figure 53: Independent push-button "Toggle switch" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 13,53, | Rocker x |  |  |  |  |
| 93.133 |  | ON/OFF status <br> indication | 1 bits | DPT_Switching | C, W, T, U |
| 13.33, |  |  |  |  |  |
| 53.73, | Button x |  |  |  |  |
| 93.113, |  |  | DPT_Switching | C, T |  |
| 133.153 |  | Switching |  |  |  |
| 18,58, | Rocker x |  |  |  |  |
| 98.138 |  |  |  |  |  |
| 18.38 <br> 58.78, <br> 98.118, | Button x |  |  |  |  |
| 138.158 |  |  |  |  |  |

These objects are activated when the "Toggle switch" function is selected in the parameters for each independent push-button/rocker.
These objects $(13,33,53,73,93,113,133,153)$ allow the return of the status value for the respective switching command. The return of the status value is used for switching an actuator channel by two buttons in toggle mode. These objects ( $18,38,58,78,98,118,138,158$ ) transmit a 1 -bit command to the actuator channel and trigger a switching command when the button is pressed.
For further information see „4.2 „Toggle switch" function" auf Seite 33.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.2 Switching

| $\stackrel{-1}{+\mid} 18$ | Rocker 1-2 | ON/OFF | 1 bit | C | - |  | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{-1}{+\mid} 58$ | Rocker 3-4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{+}{+} \mid 98$ | Rocker 5-6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |

Figure 54: Rocker "ON/OFF" communication object

| $\underline{+\mid} 18$ | Push-button 1 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Push-button 2 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\underline{+}{ }_{\text {\| }} 58$ | Push-button 3 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\underline{+\overrightarrow{4}} 78$ | Push-button 4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{+}{+} \mid 98$ | Push-button 5 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\underline{+\mid} \mid 118$ | Push-button 6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |

Figure 55: Button "ON/OFF" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 18,58, | Rocker x |  |  |  |  |
| 98.138 |  | Switching |  |  |  |
| 18.38 |  |  |  |  |  |
| 58.78, | Buts x |  |  |  |  |
| 98.118, |  |  |  |  |  |
| 138.158 |  |  | T Switching |  |  |

These objects are activated when the "ON/OFF" function is selected in the parameters for each independent pushbutton/rocker.
These objects ( $18,38,58,78,98,118,138,158$ ) transmit a 1 -bit command to the actuator channel and trigger a switching command when the button is pressed.
For further information see „4.3 „ON/OFF" function" auf Seite 34.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.3 Dimming

| $\|\overrightarrow{\mathbf{t}}\| 18$ | Rocker 1-2 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\|\overrightarrow{\boldsymbol{t}}\| 21$ | Rocker 1-2 | Dimming | 4 bit | C | - | - | T |  | dimming control | Low |
| $\|\overrightarrow{+}\| 58$ | Rocker 3-4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\|\overrightarrow{+}\| 61$ | Rocker 3-4 | Dimming | 4 bit | C | - | - | T |  | dimming control | Low |
| $\|\overrightarrow{\boldsymbol{+}} \mathbf{\|}\| 98$ | Rocker 5-6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\|\stackrel{\rightharpoonup}{+}\| 101$ | Rocker 5-6 | Dimming | 4 bit | C | - | - | T |  | dimming control | Low |

Figure 56: Rocker "Dimming - ON/OFF" communication object

| +\| 18 | Push-button 1 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| t\| 21 | Push-button 1 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| +\|38 | Push-button 2 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| + ${ }^{\text {\| }} 41$ | Push-button 2 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| +\| 58 | Push-button 3 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| + ${ }^{\text {\| }} 61$ | Push-button 3 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| + ${ }^{\text {\| }} 78$ | Push-button 4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| +\| 81 | Push-button 4 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| + ${ }^{\text {\| }} 98$ | Push-button 5 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| +\| 101 | Push-button 5 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| +\|118 | Push-button 6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| t\|121 | Push-button 6 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |

Figure 57: Button "Dimming - ON/OFF" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 18,58, \\ & 98.138 \end{aligned}$ | Rocker x |  |  |  |  |
| 18.38 58.78, 98.118, 138.158 | Button x | Switching | 1 bits | DPT_Switching | C, T |
| $\begin{aligned} & \text { 21.61, } \\ & 101.141 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \hline 21.41 \\ & 61.81 \\ & 101.121 \\ & 141.161 \end{aligned}$ | Button x | Dimming | 4 bits | DPT_Switching | C, T |
| These objects are activated when the "Dimming - Increase (ON)/Decrease (OFF)" function is selected in the parameters for each independent push-button/rocker. |  |  |  |  |  |
| The objects $(18,38,58,78,98,118,138,158)$ transmit a 1 -bit command to the dimmer actuator channel and trigger a switching command and the objects $(21,41,61,81,101,121,141,161)$ transmit a 4 -bit command to the dimmer actuator channel and trigger a dimming command when the button is pressed. |  |  |  |  |  |


| $\stackrel{+13}{ }$ | Rocker 1-2 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+1}{+4} 18$ | Rocker 1-2 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{+1}{4} 21$ | Rocker 1-2 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| $\stackrel{+1}{+1} 53$ | Rocker 3-4 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\stackrel{+1}{+4} 58$ | Rocker 3-4 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
|  | Rocker 3-4 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| $\stackrel{+1}{+1} 93$ | Rocker 5-6 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| $\stackrel{\mid 1}{+198}$ | Rocker 5-6 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{-3 \mid 101 ~}{\text { c }}$ | Rocker 5-6 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |

Figure 58: Rocker "Dimming - Toggle switch" communication object

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

| $\underline{-\vec{*}} \mid 13$ | Push-button 1 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| - ${ }_{\text {¢ }}^{\text {\| }} 18$ | Push-button 1 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{-{ }_{-} \mid 21}{ }$ | Push-button 1 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| $\underline{-\overrightarrow{+}} \mathbf{3}$ | Push-button 2 | Status indication ON/OFF | 1 bit | c | - | W | T | U | switch | Low |
| - ${ }_{\boldsymbol{*} \mid} \mid 38$ | Push-button 2 | ON/OFF | 1 bit | c | - | - | T | - | switch | Low |
| - ${ }_{\boldsymbol{*} \mid} \mathbf{4}$ | Push-button 2 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
|  | Push-button 3 | Status indication ON/OFF | 1 bit | c | - | W | T | U | switch | Low |
| - ${ }_{\text {¢ }}$ \| 58 | Push-button 3 | ON/OFF | 1 bit | c | - | - | T | - | switch | Low |
| - ${ }_{\text {+ }} \mid 61$ | Push-button 3 | Dimming | 4 bit | c | - | - | T | - | dimming control | Low |
| - ${ }_{\boldsymbol{*} \mid} 73$ | Push-button 4 | Status indication ON/OFF | 1 bit | c | - | W | T | U | switch | Low |
| - ${ }_{\boldsymbol{*}} \mid 78$ | Push-button 4 | ON/OFF | 1 bit | c | - | - | T | - | switch | Low |
| - ${ }_{\boldsymbol{+}} \mathbf{\| c}$ | Push-button 4 | Dimming | 4 bit | C | - | - | T | - | dimming control | Low |
| - ${ }_{\text {+ }} \mid 93$ | Push-button 5 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| - ${ }_{\boldsymbol{*}} \mid 98$ | Push-button 5 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| - $\vec{H}^{+101}$ | Push-button 5 | Dimming | 4 bit | c | - | - | T | - | dimming control | Low |
|  | Push-button 6 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
|  | Push-button 6 | ON/OFF | 1 bit | c | - | - | T | - | switch | Low |
| - $\overrightarrow{+\mid} 121$ | Push-button 6 | Dimming | 4 bit | c | - | - | T | - | dimming control | Low |
| $\stackrel{+123}{ }$ | Push-button 7 | Status indication ON/OFF | 1 bit | c | - | W | T | U | switch | Low |
|  | Push-button 7 | ON/OFF | 1 bit | c | - | - | T | - | switch | Low |
|  | Push-button 7 | Dimming | 4 bit | c | - | $\cdot$ | T | - | dimming control | Low |
| - ${ }_{+} \mid 153$ | Push-button 8 | Status indication ON/OFF | 1 bit | C | - | W | T | U | switch | Low |
| - $\overrightarrow{+} \mid 158$ | Push-button 8 | ON/OFF | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{\rightharpoonup}{+}{ }^{+161}$ | Push-button 8 | Dimming | 4 bit | c | - | $\cdot$ | T | - | dimming control | Low |

Figure 59: Button "Dimming - Toggle switch" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 13.53 \\ & 93.133 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & 13.33, \\ & 53.73, \\ & 93.113, \\ & 133.153 \end{aligned}$ | Button x | ON/OFF status indication | 1 bits | DPT_Switching | C, W, T, U |
| $\begin{aligned} & 18,58, \\ & 98.138 \end{aligned}$ | Rocker x |  |  |  |  |
| 18.38 <br> 58.78, <br> 98.118, <br> 138.158 | Button x | Switching | 1 bits | DPT_Switching | C, T |
| $\begin{aligned} & \text { 21.61, } \\ & \text { 101.141 } \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & 21.41 \\ & 61.81 \\ & 101.121 \\ & 141.161 \end{aligned}$ | Button x | Dimming | 4 bits | DPT_Switching | C, T |

These objects are activated when the "Dimming - Increase (toggle switch)/Decrease (toggle switch)" function is selected in the parameters for each independent push-button/rocker.
The objects $(18,38,58,78,98,118,138,158)$ transmit a 1 -bit command to the dimmer actuator channel and trigger a switching command and the objects ( $21,41,61,81,101,121,141,161$ ) transmit a 4 -bit command to the dimmer actuator channel and trigger a dimming command when the button is pressed. The objects (13, 33, 53, 73, 93, 113, 133,153 ) allow the return of the status value for the respective switching command (for linking with a status LED, for example).
For further information see „4.4 „Dimming" Function" auf Seite 35.

| $\\| \vec{t} \mid 22$ | Rocker 1-2 | Brightness value | 1 Byte | $C$ | - | - | $T$ | - | percentage $(0.100 \%)$ | Low |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\\| \vec{t} \mid 62$ | Rocker 3-4 | Brightness value | 1 Byte | $C$ | - | - | $T$ | - | percentage $(0.100 \%)$ | Low |
| $\\| \overrightarrow{\boldsymbol{t}} \mid 102$ | Rocker 5-6 | Brightness value | 1 Byte | $C$ | - | - | $T$ | - | percentage $(0.100 \%)$ | Low |

Figure 60: Rocker "Dimming - dimming value" communication object

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

| \|푼 22 | Push-button 1 | Brightness value | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{-1}{+} \mid 42$ | Push-button 2 | Brightness value | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| $\stackrel{+1}{+} \mid 62$ | Push-button 3 | Brightness value | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
|  | Push-button 4 | Brightness value | 1 Byte | C | - | - | T | - | percentage ( $0.100 \%$ ) | Low |
| $\underline{-1} 102$ | Push-button 5 | Brightness value | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| - 하\| 122 | Push-button 6 | Brightness value | 1 Byte | c | - | - | T | - | percentage (0.100\%) | Low |
| - 가\| 142 | Push-button 7 | Brightness value | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| $\stackrel{-1}{+} \mid 162$ | Push-button 8 | Brightness value | 1 Byte | C | $\cdot$ | $\cdot$ | T | - | percentage (0.100\%) | Low |

Figure 61: Button "Dimming - dimming value" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 22.62, | Rocker $x$ |  |  |  |  |
| 102.142 |  | Dimming value | 1 byte | DPT_Percentage <br> $(0-100 \%)$ | C, T |
| 22.42, |  |  |  |  |  |
| 62.82, | Button $x$ |  |  |  |  |
| 102.122 |  |  |  |  |  |
| 142.162 |  |  |  |  |  |
| These objects are activated when the "Dimming - dimming value" function is selected in the parameters for each <br> independent push-button/rocker. |  |  |  |  |  |
| The objects (22, 42, 62, 82, 102, 122, 142, 162) transmit a 1-byte command to the dimmer actuator channel and <br> switch on the lighting at a fixed percentage value when the button is pressed. <br> For further information see „4.4 „Dimming" Function" auf Seite 35. |  |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.4 Roller shutter/blind

| $\underline{\\|}{ }_{\boldsymbol{H}} 18$ | Rocker 1-2 | Up/down | 1 bit | C | - | - | T | - | up/down | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\mid+19}{\boldsymbol{\epsilon}} 19$ | Rocker 1-2 | Stop (short press) | 1 bit | C | - | - | T | - | trigger | Low |
| $\stackrel{\|r\|}{\boldsymbol{\xi}}$ \| 58 | Rocker 3-4 | Up/down | 1 bit | C | - | - | T | - | up/down | Low |
| $\stackrel{\\|}{\boldsymbol{H}} \mathbf{5 9}$ | Rocker 3-4 | Stop (short press) | 1 bit | C | - | - | T | - | trigger | Low |
| $\stackrel{\|+\| 98}{\boldsymbol{\epsilon}}$ | Rocker 5-6 | Up/down | 1 bit | C | - | - | T | - | up/down | Low |
| $\stackrel{-\vec{*}}{ } \mid 99$ | Rocker 5-6 | Stop (short press) | 1 bit | C | - | - | T | - | trigger | Low |

Figure 62: Rocker "Shutter/blind" communication object

| \| 18 | Push-button 1 |
| :---: | :---: |
| -19 | Push-button 1 |
| \||38 | Push-button 2 |
| ! 39 | Push-button 2 |
| \| 58 | Push-button 3 |
| ! 59 | Push-button 3 |
| ! 78 | Push-button 4 |
| ! 79 | Push-button 4 |
| \| 98 | Push-button 5 |
| '\|99 | Push-button 5 |
| '\| 118 | Push-button 6 |
| !\| 119 | Push-button 6 |

Up/down
Stop (short press)
Up/down
Stop (short press)
Up/down
Stop (short press)
Up/down
Stop (short press)
Up/down
Stop (short press)
Up/down
Stop (short press)

| 1 bit | C | - | - | $T$ | - | up/down | Low |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 1 bit | C | - | - | T | - | trigger | Low |
| 1 bit | C | - | - | T | - | up/down | Low |
| 1 bit | C | - | - | T | - | trigger | Low |
| 1 bit | C | - | - | T | - | up/down | Low |
| 1 bit | C | - | - | T | - | trigger | Low |
| 1 bit | C | - | - | T | - | up/down | Low |
| 1 bit | C | - | - | T | - | trigger | Low |
| 1 bit | C | - | - | T | - | up/down | Low |
| 1 bit | C | - | - | T | - | trigger | Low |
| 1 bit | C | - | - | T | - | up/down | Low |
| 1 bit | C | - | - | T | - | trigger | Low |

Figure 63: Button "Shutter/blind" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 18.58, \\ & 98.138 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 18.38, \\ 58.78, \\ 98.118, \\ 138.158 \\ \hline \end{array}$ | Button x | Up/down | 1 bits | DPT_Up/Down | C, T |
| $\begin{aligned} & 19.59 \\ & 99.139 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \text { 19.39, } \\ & \text { 59.79, } \\ & 99.119, \\ & 139.159 \end{aligned}$ | Button x | Slat Step/Stop (step) | 1 bits | DPT_Step | C, T |
| $\begin{aligned} & \hline 22.62, \\ & 102.142 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 22.42, \\ 62.82, \\ 102.122 \\ 142.162 \\ \hline \end{array}$ | Button x | Position in \% | 1 byte | DPT_Percentage | C, T |
| $\begin{aligned} & \hline 23.63 \\ & 103.143 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 23.43, \\ 63.83, \\ 103.123 \\ 143.163 \end{array}$ | Button x | Slat angle in \% | 1 byte | DPT_Percentage | C, T |

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

These objects are activated when the "Shutter/blind" function is selected in the parameters for each independent push-button/rocker.
The objects $(18,38,58,78,98,118,138,158)$ transmit a 1-bit command to the shutter/roller actuator channel and move the hanging up/down when the button is pressed.
The objects $(19,39,59,79,99,119,139,159)$ transmit a 1 -bit command to the shutter/roller actuator channel and stop the shutter/blind movement or gradually change the position of the hanging.
The objects (22, 42, 62, 82, 102, 122, 142, 162) transmit a 1-byte command to the shutter/roller actuator channel and and the position of the hanging.
The objects $(23,43,63,83,103,123,143,163)$ transmit a 1-byte command to the shutter/roller actuator channel and gradually change the position of the slats.
For further information see „4.5 Funktion „Rollladen/Jalousien"" auf Seite <?>.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.5 Timer

| $\stackrel{\|c\|}{ } \mid 18$ | Push-button 1 | Timer | 1 bit | C | - | - | T | - | start/stop | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Push-button 2 | Timer | 1 bit | C | - | - | T | - | start/stop | Low |
| $\stackrel{\rightharpoonup}{\mathbf{t}} \mid 58$ | Push-button 3 | Timer | 1 bit | C | - | - | T | - | start/stop | Low |
| - $\overrightarrow{\boldsymbol{H} \mid 78}$ | Push-button 4 | Timer | 1 bit | C | - | - | T | - | start/stop | Low |
|  | Push-button 5 | Timer | 1 bit | C | - | - | T | - | start/stop | Low |
| $\stackrel{+1}{+\mid 18}$ | Push-button 6 | Timer | 1 bit | C | - | - | T | - | start/stop | Low |

Figure 64: "Timer" communication object
i The "Timer" function is only available when the using mode is as an independent pushbutton.

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { 18.38, } \\ & 58.78, \\ & 98.118, \\ & 138.158 \end{aligned}$ | Button x | Timer | 1 bits | DPT_start/stoppr | C, T |
| These objects are activated when the "Timer" function is selected in the parameters for each independent pushbutton/rocker. |  |  |  |  |  |
| The objects $(18,38,58,78,98,118,138,158)$ transmit a 1 -bit command to the actuator channel and start ( 1 -command) or stop ( 0 -command) the time set in the actuator channel when the button is pressed. This can be used, for example, to switch on the lighting in a staircase for a certain amount of time |  |  |  |  |  |
| For further information see „4.6 „Timer" function" auf Seite 49. |  |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button 3-fold multifunctional push-button; 4-fold multifunctional push-button

Berker

### 7.3.6 Value 1 byte

| $\stackrel{\\|}{\boldsymbol{*}} \mid 22$ | Rocker 1-2 | Value (0-255) | 1 Byte | C | - | - | T | - | counter pulses (0.255) Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+}{\boldsymbol{\epsilon}}$ \| 62 | Rocker 3-4 | Value (0-255) | 1 Byte | C | - | - | T | - | counter pulses (0.255) Low |
| $\stackrel{\text { \| }}{\boldsymbol{t}}$ \| 102 | Rocker 5-6 | Value in \% | 1 Byte | C | - | - | T | - | percentage (0.100\%) Low |

Figure 65: Rocker "Value 1 byte" communication object

| $\|\overrightarrow{\mathbf{c}}\| 22$ | Push-button 1 |
| :--- | :--- |
| $\|\overrightarrow{\mathbf{c}}\| 42$ | Push-button 2 |
| $\|\overrightarrow{\mathbf{t}}\| 62$ | Push-button 3 |
| $\|\overrightarrow{\mathbf{t}}\| 82$ | Push-button 4 |
| $\|\overrightarrow{\mathbf{t}}\| 102$ | Push-button 5 |
| $\|\overrightarrow{\mathbf{t}}\| 122$ | Push-button 6 |


| Value $(0-255)$ | 1 Byte | C | - | - | T |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Value $(0-255)$ | 1 Byte | C | - | - | T |
| Value $(0-255)$ | 1 Byte | C | - | - | T |
| Value $(0-255)$ | 1 Byte | C | - | - | T |
| Value in \% | 1 Byte | C | - | - | T |

counter pulses (0.255) Low counter pulses ( 0.255 ) Low counter pulses ( 0.255 ) Low counter pulses ( 0.255 ) Low percentage (0.100\%) Low percentage ( $0.100 \%$ ) Low

Figure 66: Button "Value 1 byte" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 22.62, | Rocker $x$ |  |  | DPT_Percentage (0-100 |  |
| 102.142 |  | Value in \% | byte | \%) <br> DPT_Counting pulse | C, T |
| 22.42, |  | Value (0-255) |  |  |  |
| 62.82, | Button $x$ |  |  |  |  |
| 102.122 |  |  |  |  |  |
| 142.162 |  |  |  |  |  |

These objects are activated when the "Value 1 byte" function is selected in the parameters for each independent push-button/rocker.
The objects $(22,42,62,82,102,122,142,162)$ transmit a 1-byte command to a switching actuator channel and switch the lighting on at a defined \% value or value $(0-255)$ when the button is pressed.
For further information see „4.7 „Value 1 byte" function" auf Seite 50.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.7 Value 2 bytes

| $\stackrel{-4}{ } \mid 24$ | Rocker 1-2 | Value (0-65535) | 2 Byte | C | - | - | T | - | pulses | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{-4}{\mathbf{+}} 64$ | Rocker 3-4 | Temperature | 2 Byte | C | - | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| $\underline{+1} 104$ | Rocker 5-6 | Luminosity | 2 Byte | C | - | - | T | - | lux (Lux) | Low |

Figure 67: Rocker "Value 2 bytes" communication object

| $\underline{+} \mid 24$ | Push-button 1 | Value (0-65535) | 2 Byte | C | - | - | T | - | pulses | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+}{+} 44$ | Push-button 2 | Value (0-65535) | 2 Byte | C | - | - | T | - | pulses | Low |
| $\stackrel{+}{\boldsymbol{t}} \mathbf{\|} 64$ | Push-button 3 | Temperature | 2 Byte | C | - | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| $\stackrel{+}{\boldsymbol{\epsilon}} \mid 84$ | Push-button 4 | Temperature | 2 Byte | C | - | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| $\stackrel{+}{\boldsymbol{t}} \mid 104$ | Push-button 5 | Luminosity | 2 Byte | C | - | - | T | - | lux (Lux) | Low |
| $\stackrel{+}{\boldsymbol{t}} \mid 124$ | Push-button 6 | Luminosity | 2 Byte | C | - | - | T | - | lux (Lux) | Low |

Figure 68: Button "Value 2 bytes" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \hline 24.64, \\ & 104.144 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \hline 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Button x | Value (0-65535) | 2 byte | DPT_Pulse | C, T |
| $\begin{aligned} & \hline 24.64, \\ & 104.144 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Button x | Temperature | 2 byte | $\begin{aligned} & \text { DPT_Temperature } \\ & \left({ }^{\circ} \mathrm{C}\right) \end{aligned}$ | C, T |
| $\begin{aligned} & \text { 24.64, } \\ & 104.144 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \text { 24.44, } \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Button x | Brightness | 2 byte | DPT_Lux (Lux) | C, T |

These objects are activated when the "Value 2 bytes" function is selected in the parameters for each independent push-button/rocker.
The objects (24, 44, 64, 84, 104, 124, 144, 164 - value) transmit a 2-byte command to a switching actuator channel and switch the lighting on at a defined value when the button is pressed.
The objects (24, 44, 64, 84, 104, 124, 144, 164 -temperature) transmit a 2-byte command to a thermostat and change the set temperature, for example, when the button is pressed.
The objects (24, 44, 64, 84, 104, 124, 144, 164 - brightness) transmit a 2-byte command to a dimming actuator channel and switch the lighting on at a defined brightness value when the button is pressed.
For further information see „4.8 „Value 2 bytes" function" auf Seite 52

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.8 Thermostat extension

| - ${ }_{\text {+ }} \mid 18$ | Rocker 1-2 | Presence | 1 bit | C | - | - | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{-}{4} \mid 62$ | Rocker 3-4 | Setpoint selection | 1 Byte | C | - | - | T | - | HVAC mode | Low |
| $\stackrel{+1}{+\mid} 104$ | Rocker 5-6 | Override setpoint | 2 Byte | C | - | - | T | - | temperature difference Low |  |
| $\stackrel{-1}{+\mid} 109$ | Rocker 5-6 | Override setpoint status | 2 Byte | C | - | W | T | U | temperature |  |

Figure 69: Rocker "Thermostat extension" communication object

| $\|\overrightarrow{4}\| 22$ | Push-button 1 | Setpoint selection | 1 Byte | C | - | - | T | - | HVAC mode | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\|\vec{t}\| 42$ | Push-button 2 | Setpoint selection | 1 Byte | c | - | - | T | - | HVAC mode | Low |
| $\mid \overrightarrow{\mathbf{q}}$ \| 64 | Push-button 3 | Override setpoint | 2 Byte | C | - | - | T | - | temperature diff | Low |
| $\|\overrightarrow{4}\| 69$ | Push-button 3 | Override setpoint status | 2 Byte | c | - | w | T | U | temperature diff | Low |
| $\|\overrightarrow{\mathbf{z}}\| 84$ | Push-button 4 | Override setpoint | 2 Byte | c | - | - | T | - | temperature di | ow |
| $\|\vec{t}\| 89$ | Push-button 4 | Override setpoint status | 2 Byte | C | - | w | T | u | temperature diff | Low |
| $\|\overrightarrow{4}\| 93$ | Push-button 5 | Heating/Cooling - status indication | 1 bit | C | - | W | T | u | heating/cooling | Low |
| $\|\overrightarrow{\mathbf{k}}\| 98$ | Push-button 5 | Heating/Cooling - changeover | 1 bit | C | - | - | T | - | heating/cooling | Low |
| $\|\overrightarrow{\mathbf{z}}\| 113$ | Push-button 6 | Heating/Cooling - status indication | 1 bit | C | - | w | T | u | heating/cooling | Low |
| $\mid \overrightarrow{\mathbf{z}}$ \| 118 | Push-button 6 | Heating/Cooling - changeover | 1 bit | C | - | - | T | - | heating/cooling | Low |

Figure 70: Button "Thermostat extension" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \text { 22.62, } \\ & 102.142 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & \hline 22.42, \\ & 62.82, \\ & 102.122 \\ & 142.162 \end{aligned}$ | Button x | Override setpoint | 1 byte | DPT_HVAC Mode | C, T |
| $\begin{aligned} & 13.53 \\ & 93.133 \end{aligned}$ | Rocker x |  |  |  |  |
| 13.33, 53.73, 93.113, 133.153 | Button x | Heating/cooling status indication | 1 bits | DPT_heating/cooling | $\begin{aligned} & \mathrm{C}, \mathrm{~W}, \\ & \mathrm{~T}, \mathrm{U} \end{aligned}$ |
| $\begin{aligned} & \hline 18.58, \\ & 98.138 \end{aligned}$ | Rocker x |  |  |  |  |
| 18.38, 58.78, 98.118, 138.158 | Button x | Heating/coolingchangeover | 1 bits | DPT_heating/cooling | C, T |
| $\begin{aligned} & \hline 24.64, \\ & 104.144 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Button x | Setpoin selection | 2 byte | DPT_Temperature difference (K) | C, T |
| $\begin{aligned} & \text { 29.69, } \\ & 109.149 \end{aligned}$ | Rocker x |  |  |  |  |
| 29.49, <br> 69.89, <br> 109.129 <br> 149.169 | Button x | Setpoint selection status | 2 byte | DPT_Temperature difference $(K)$ | $\begin{aligned} & \mathrm{C}, \mathrm{~W}, \\ & \mathrm{~T}, \mathrm{U} \end{aligned}$ |

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker
These objects are activated when the "Thermostat extension" function is selected in the parameters for each independent push-button/rocker.
The objects $(22,42,62,82,102,122,142,162)$ transmit a 1-byte command to a thermostat and change the operating mode there (comfort, standby, etc.) when the button is pressed.
The objects $(13,33,53,73,93,113,133,153)$ transmit a 1 -bit command to the bus and show the "Heating or cooling" status, for example, on a display when the button is pressed.
The objects $(18,38,58,78,98,118,138,158)$ transmit a 1 -bit command to a heating actuator and can therefore switch back and forth between heating and cooling mode.
The objects $(24,44,64,84,104,124,144,164)$ transmit a 2-byte command to the bus and cause the temperature setpoint in a thermostat to change when the button is pressed.
The objects $(29,49,69,89,109,129,149,169)$ transmit a 2 -byte command to the bus, indicate the status of the setpoint selection and display the changed set temperature when the button is pressed.

1 The heating system must be equipped for heating and cooling operation.
For further information see „4.9 Function „Room thermostat extension unit" auf Seite 53.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.9 Priority

| $\underline{\boldsymbol{*}} \mathbf{\|} \mid 13$ | Rocker 1-2 | Status indication priority | 1 bit | C | - | W | T | U | state | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+}{\boldsymbol{\xi}} \mid 20$ | Rocker 1-2 | Priority | 2 bit | C | - | - | T | - | boolean control | Low |
| $\stackrel{+}{\boldsymbol{t}} \mathbf{\|} 53$ | Rocker 3-4 | Status indication priority | 1 bit | C | - | W | T | U | state | Low |
| $\stackrel{+}{\boldsymbol{t}} \mid 60$ | Rocker 3-4 | Priority | 2 bit | C | - | - | T | - | boolean control | Low |
| $\stackrel{+}{\boldsymbol{\epsilon}} \mid 93$ | Rocker 5-6 | Status indication priority | 1 bit | C | - | W | T | U | state | Low |
| $\stackrel{+}{\boldsymbol{+}} \mid 100$ | Rocker 5-6 | Priority | 2 bit | C | - | - | T | - | boolean control | Low |

Figure 71: Rocker "Priority" communication object

| , 13 | Push-button 1 | Status indication priority |
| :---: | :---: | :---: |
| - 20 | Push-button 1 | Priority |
| ! 33 | Push-button 2 | Status indication priority |
| ! 40 | Push-button 2 | Priority |
| - 53 | Push-button 3 | Status indication priority |
| ! 60 | Push-button 3 | Priority |
| ! 73 | Push-button 4 | Status indication priority |
| ! 80 | Push-button 4 | Priority |
| - 93 | Push-button 5 | Status indication priority |
| -1 100 | Push-button 5 | Priority |
| - 113 | Push-button 6 | Status indication priority |
| ! 120 | Push-button 6 | Priority |


| 1 bit | C | - | W | T | U | state | Low |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 2 bit | C | - | - | T | - | boolean control | Low |
| 1 bit | C | - | W | T | U | state | Low |
| 2 bit | C | - | - | T | - | boolean control | Low |
| 1 bit | C | - | W | T | U | state | Low |
| 2 bit | C | - | - | T | - | boolean control | Low |
| 1 bit | C | - | W | T | U | state | Low |
| 2 bit | C | - | - | T | - | boolean control | Low |
| 1 bit | C | - | W | T | U | state | Low |
| 2 bit | C | - | - | T | - | boolean control | Low |
| 1 bit | C | - | W | T | U | state | Low |
| 2 bit | C | - | - | T | - | boolean control | Low |

Figure 72: Button "Priority" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 13.53 \\ & 93.133 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & 13.33 \\ & 53.73 \\ & 93.113 \\ & 133.153 \end{aligned}$ | Button x | Priority status display | 1 bits | DPT_Status | $\begin{aligned} & \mathrm{C}, \mathrm{~W}, \\ & \mathrm{~T}, \mathrm{U} \end{aligned}$ |
| $\begin{aligned} & 20.60, \\ & 100.140 \end{aligned}$ | Rocker x |  |  |  |  |
| $\begin{aligned} & 20.40, \\ & 60.80 \\ & 100.120 \\ & 140.160 \end{aligned}$ | Button x | Priority | 2 bits | DPT_Boolean control | C, T |

These objects are activated when the "Priority" function is selected in the parameters for each independent pushbutton/rocker.
The objects $(13,33,53,73,93,113,133,153)$ transmit a 1 -bit command to the bus and show the "Priority" status, for example, on a display when the button is pressed.
The objects $(20,40,60,80,100,120,140,160)$ transmit a 2-bit command and switch an actuator channel (shutter/ blind) into forced mode (movement operation of a shutter is locked) when the button is pressed.
For further information see „4.10 „Priority" function" auf Seite 57.

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.10 Scene

| $\stackrel{+1}{+} \mid 22$ | Rocker 1-2 | Scene | 1 Byte | C | - | T | scene control | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+1}{+4} 62$ | Rocker 3-4 | Scene | 1 Byte | $C$ | - | T | scene control | Low |
| $\stackrel{+}{+} \mid 102$ | Rocker 5-6 | Scene | 1 Byte | C | - | T | scene control | Low |

Figure 73: Rocker "Scene" communication object

| $\stackrel{\rightharpoonup}{\boldsymbol{t}} \mid 22$ | Push-button 1 | Scene | 1 Byte | C | - | - | T | - | scene control | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{+}{\mathbf{+}} \mid 42$ | Push-button 2 | Scene | 1 Byte | C | - | - | T | - | scene control | Low |
| $\stackrel{+}{\mathbf{t}} \mid 62$ | Push-button 3 | Scene | 1 Byte | C | - | - | T | - | scene control | Low |
| $\stackrel{\|+\|}{\text { \| }} 82$ | Push-button 4 | Scene | 1 Byte | C | - | - | T | - | scene control | Low |
| $\stackrel{+}{\mathbf{+}} \mid 102$ | Push-button 5 | Scene | 1 Byte | C | - | - | T | - | scene control | Low |
| $\stackrel{+}{\mathbf{+}} \mid 122$ | Push-button 6 | Scene | 1 Byte | C | - | - | T | - | scene control | Low |

Figure 74: Button "Scene" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 22.62, | Rocker x |  |  |  |  |
| 102.142 |  |  |  |  |  |
| 22.42, | Scene |  | DPT_Scenes |  |  |
| 62.82, |  |  |  |  |  |
| 102.122 | Button x |  | Control |  |  |
| 142.162 |  |  |  |  |  |
| These objects are activated when the "Scene" function is selected in the parameters for each independent push- <br> button/rocker. <br> The objects (22, 42, 62, 82, 102, 122, 142, 162) transmit a 1-byte command to the bus and switch on the <br> respectively stored scene in the actuator channels (light TV 50\%, shutters closed to 75\%) when the button is <br> pressed. <br> For further information see „4.11 „Scene" function" auf Seite 59 |  |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.11 2-channel mode

| $\stackrel{-\vec{t}}{ } \mid 18$ | Rocker 1-2 | ON/OFF Channel A | 1 bit | C | - | - | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\underline{\|c\|} 27$ | Rocker 1-2 | Channel $B$ value ( $0-255$ ) | 1 Byte | C | - | - | T | - | counter pulses (0.255) | Low |
| $\stackrel{\|r\| 62}{ }$ | Rocker 3-4 | Channel A value (\%) | 1 Byte | C | - | - | T | - | percentage ( $0.100 \%$ ) | Low |
| - 구\|68 | Rocker 3-4 | Channel B value (Temperature) | 2 Byte | C | - | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| $\stackrel{\|c\| 104}{ }$ | Rocker 5-6 | Channel A value (Luminosity) | 2 Byte | C | - | - | T | - | lux (Lux) | Low |
| $\stackrel{\|c\|}{\text { ¢ }} 108$ | Rocker 5-6 | Channel B value (Luminosity) | 2 Byte | C | - | - | T | - | lux (Lux) | Low |

Figure 75: Rocker "2-channel mode" communication object

| - $\vec{\xi}^{\text {\| }} 18$ | Push-button 1 | ON/OFF Channel A | 1 bit | C | - | - | T | - | switch | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\underline{-\vec{*}}$ \| 26 | Push-button 1 | ON/OFF Channel B | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{-\vec{*} \mid 38}{ }$ | Push-button 2 | ON/OFF Channel A | 1 bit | C | - | - | T | - | switch | Low |
| $\underline{-1} 46$ | Push-button 2 | ON/OFF Channel B | 1 bit | C | - | - | T | - | switch | Low |
| $\stackrel{\rightharpoonup}{\vec{k}} \mid 62$ | Push-button 3 | Channel A value (0-255) | 1 Byte | C | - | - | T | - | counter pulses (0.255) | Low |
| $\underline{-\vec{k}} \mid 67$ | Push-button 3 | Channel $B$ value ( $0-255$ ) | 1 Byte | C | - | - | T | - | counter pulses (0.255) | Low |
| $\stackrel{\|c\|}{\boldsymbol{*}} \mid 82$ | Push-button 4 | Channel $A$ value (\%) | 1 Byte | C | - | - | T | - | percentage (0..100\%) | Low |
| $\stackrel{-\vec{t}}{ } \mid 87$ | Push-button 4 | Channel $B$ value (\%) | 1 Byte | C | - | - | T | - | percentage ( $0 . .100 \%$ ) | Low |
| $\stackrel{\rightharpoonup}{\|c\|} 104$ | Push-button 5 | Channel A value (Temperature) | 2 Byte | C | - | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| $\stackrel{\text { - }}{\text { ¢ }} 108$ | Push-button 5 | Channel $B$ value (Temperature) | 2 Byte | C | - | - | T | - | temperature ( ${ }^{\circ} \mathrm{C}$ ) | Low |
| - th $124^{\text {d }}$ | Push-button 6 | Channel A value (Luminosity) | 2 Byte | C | - | - | T | - | lux (Lux) | Low |
| $\underline{\\| \rightarrow \mid} 128$ | Push-button 6 | Channel B value (Luminosity) | 2 Byte | c | - | - | T | - | lux (Lux) | Low |

Figure 76: Independent push-button "2-channel mode" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{array}{\|l\|} \hline 18.58, \\ 98.118 \end{array}$ | Channel A rocker x | Channel A ON/OFF Channel B ON/OFF | 1 bits | DPT_Switching | C, T |
| $\begin{array}{\|l} \hline 26.66 \\ 106.146 \end{array}$ | Channel B rocker x |  |  |  |  |
| $\begin{aligned} & \hline 18.38, \\ & 58.78, \\ & 98.118 \\ & 138.158 \end{aligned}$ | Channel A button x |  |  |  |  |
| $\begin{aligned} & \text { 26.46, } \\ & 66.86 \\ & 106.126 \\ & 146.166 \end{aligned}$ | Channel B button x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 22.62 \\ 102.142 \end{array}$ | Channel A rocker x | Channel A value (0-255) Channel B value (0-255) | 1 byte | DPT_Counting pulse (0-255) | C, T |
| $\begin{array}{\|l\|} \hline 27.67 \\ 107.147 \end{array}$ | Channel B rocker x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 22.42, \\ 62.82, \\ 102.122 \\ 142.162 \end{array}$ | Channel A button x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 27.47 \\ 67.87 \\ 107.127 \\ 147.167 \\ \hline \end{array}$ | Channel B button x |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & \hline 22.42, \\ & 62.82, \\ & 102.122 \\ & 142.162 \end{aligned}$ | Channel A rocker x | Channel A value (\%) <br> Channel B value (\%) | 1 byte | DPT_Percentage | C, T |
| $\begin{aligned} & 27.47 \\ & 67.87 \\ & 107.127 \\ & 147.167 \end{aligned}$ | Channel B rocker x |  |  |  |  |
| $\begin{aligned} & 22.42, \\ & 62.82, \\ & 102.122 \\ & 142.162 \end{aligned}$ | Channel A button x |  |  |  |  |
| $\begin{aligned} & 27.47 \\ & 67.87 \\ & 107.127 \\ & 147.167 \end{aligned}$ | Channel B button x |  |  |  |  |
| $\begin{aligned} & \hline 24.64, \\ & 104.144 \end{aligned}$ | Channel A rocker x | Channel A value (temperature) Channel B value (temperature) | 2 byte | $\begin{aligned} & \text { DPT_Temperature } \\ & \left({ }^{\circ} \mathrm{C}\right) \end{aligned}$ | C, T |
| $\begin{array}{\|l} \hline 28.68 \\ 108.148 \end{array}$ | Channel B rocker x |  |  |  |  |
| $\begin{aligned} & 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Channel A button x |  |  |  |  |
| $\begin{aligned} & \hline 28.48, \\ & 68.88, \\ & 108.128 \\ & 148.168 \end{aligned}$ | Channel B button x |  |  |  |  |
| $\begin{array}{\|l} \hline 24.64 \\ 104.144 \end{array}$ | Channel A rocker x | Channel A value (brightness) Channel B value (brightness) | 2 byte | DPT_Lux (Lux) | C, T |
| $\begin{array}{\|l} \hline 28.68 \\ 108.148 \end{array}$ | Channel B rocker x |  |  |  |  |
| $\begin{aligned} & 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Channel A button x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 28.48, \\ 68.88, \\ 108.128 \\ 148.168 \\ \hline \end{array}$ | Channel B button x |  |  |  |  |
| $\begin{array}{\|l\|} \hline 24.64 \\ 104.144 \end{array}$ | Channel A rocker x | Channel A value (0-65535) <br> Channel B value (0-65535) | 2 byte | DPT_Pulse | C, T |
| $\begin{array}{\|l\|} \hline 28.68 \\ 108.148 \end{array}$ | Channel B rocker x |  |  |  |  |
| $\begin{aligned} & 24.44, \\ & 64.84, \\ & 104.124 \\ & 144.164 \end{aligned}$ | Channel A button x |  |  |  |  |
| $\begin{aligned} & 28.48, \\ & 68.88, \\ & 108.128 \\ & 148.168 \end{aligned}$ | Channel B button x |  |  |  |  |

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

These objects are activated when the function "2-channel mode" is selected for each independent button/rocker. The objects ( $18,38,58,78,98,118,138,158$ and $26,46,66,86,106,126,126,166$ ) transmit a 1 -bit command to the bus and switch on the lighting, for example, via channel $A$ and/or channel $B$ when the button is pressed.
The objects $(22,42,62,82,102,122,142,162$ and $27,47,67,87,107,127,147,167)$ transmit a 1 -byte command to the bus when the button is pressed.
The objects ( $24,44,64,84,104,124,144,164$ and $28,48,68,88,108,128,148,168$ ) transmit a 2-byte command to the bus when the button is pressed.
For further information see „4.12 „2-channel mode" function" auf Seite 62

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.12 Step switch

| $\stackrel{\\| \rightarrow \mid}{\text { \| }} 22$ | Rocker 1-2 | Value (0-255) | 1 Byte | C | - | - | T | - | counter pulses (0.255) | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\\|}{\boldsymbol{*}}$ \| 62 | Rocker 3-4 | Value in \% | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| $\stackrel{+}{\boldsymbol{t}} \mid 102$ | Rocker 5-6 | Scene | 1 Byte | C |  | - | T | - | scene control | Low |

Figure 77: Rocker "Stepping switch" communication object

|  | Push-button 1 | Value (0-255) | 1 Byte | C | - | - | T | - | counter pulses (0.255) | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\stackrel{\|l\|}{\boldsymbol{+}} \mathbf{4} 42$ | Push-button 2 | Value (0-255) | 1 Byte | C | - | - | T | - | counter pulses (0..255) | Low |
| $\stackrel{\|c\|}{\boldsymbol{+}} 62$ | Push-button 3 | Value in \% | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
|  | Push-button 4 | Value in \% | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| $\stackrel{\|c\|}{ } 102$ | Push-button 5 | Value in \% | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |
| $\stackrel{\|c\|}{\text { ¢ }} 122$ | Push-button 6 | Value in \% | 1 Byte | C | - | - | T | - | percentage (0.100\%) | Low |

Figure 78: Button "Stepping switch" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 22.62 \\ & 102.142 \end{aligned}$ | Rocker x | Value (0-255) |  |  |  |
| $\begin{aligned} & \text { 22.42, } \\ & 62.82, \\ & 102.122 \\ & 142.162 \end{aligned}$ | Button x | Value in \% Scene | 1 byte | DPT_Percentage (0-100 \%) <br> DPT_Scene control | C, T |
| These objects are activated when the "Stepping switch" function is selected in the parameters for each independent button/rocker. |  |  |  |  |  |
| The objects $(22,42,62,82,102,122,142,162)$ transmit a 1 -byte command to the bus when the button is pressed and increase/decrease the dimming of the lighting by one step with each key-press. |  |  |  |  |  |
| For further information see „4.13 „Step switch" function"" auf Seite 67 |  |  |  |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button

### 7.3.13 Deactivate automatic

| $\|\vec{t}\| 13$ | Rocker 1-2 | Automatic control deactivation status | 1 bit | C | - | W | T | U | enable | Low |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\|\overrightarrow{+}\| 18$ | Rocker 1-2 | Automatic control deactivation | 1 bit | C | - | - | T | - | enable | Low |
| $\|\vec{t}\| 53$ | Rocker 3-4 | Automatic control deactivation status | 1 bit | C | - | W | T | U | enable | Low |
| $\|\overrightarrow{+}\| 58$ | Rocker 3-4 | Automatic control deactivation | 1 bit | C | - | - | T | - | enable | Low |
| ${ }_{\mathbf{k}} \overrightarrow{+} \mid 93$ | Rocker 5-6 | Automatic control deactivation status | 1 bit | C | - | W | T | U | enable | Low |
| $\|\overrightarrow{+}\| 98$ | Rocker 5-6 | Automatic control deactivation | 1 bit | C | - | - | T | - | enable | Low |

Figure 79: Rocker "Automatic mode" communication object

| $\|\mid 13$ | Push-button 1 |
| :--- | :--- |
| $\|\mid 18$ | Push-button 1 |
| $\|\mid 33$ | Push-button 2 |
| $\|\mid 38$ | Push-button 2 |
| $\|\mid 53$ | Push-button 3 |
| $\|\mid 58$ | Push-button 3 |
| $\|\mid 73$ | Push-button 4 |
| $\|\mid 78$ | Push-button 4 |
| $\|\mid 93$ | Push-button 5 |
| $\|\mid 98$ | Push-button 5 |
| $\|\mid 113$ | Push-button 6 |
| $\|\mid 118$ | Push-button 6 |

Automatic control deactivation status
Automatic control deactivation
Automatic control deactivation status
Automatic control deactivation
Automatic control deactivation status
Automatic control deactivation
Automatic control deactivation status
Automatic control deactivation
Automatic control deactivation status
Automatic control deactivation
Automatic control deactivation status
Automatic control deactivation

| 1 bit | C | - | W | T | U |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 1 bit | C | - | - | T | - |
| 1 bit | C | - | W | T | U |
| 1 bit | C | - | - | T | - |
| 1 bit | C | - | W | T | U |
| 1 bit | C | - | - | T | - |
| 1 bit | C | - | W | T | U |
| 1 bit | C | - | - | T | - |
| 1 bit | C | - | W | T | U |
| 1 bit | C | - | - | T | - |
| 1 bit | C | - | W | T | U |
| 1 bit | C | - | - | T | - |

Figure 80: Button "Automatic mode" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 13.53, \\ & 93.133 \end{aligned}$ | Rocker x | Automatic control deactivation status | 1 bits | DPT_Enable | $\begin{aligned} & \mathrm{C}, \mathrm{~W}, \\ & \mathrm{~T}, \mathrm{U} \end{aligned}$ |
| $\begin{array}{\|l\|} \hline 13.33 \\ 53.73 \\ 93.113, \\ 133.153 \end{array}$ | Button x |  |  |  |  |
| $\begin{aligned} & \text { 18.58, } \\ & 98.138 \end{aligned}$ | Rocker x | Deactivate automatic | 1 bits | DPT_Enable | C, T |
| 18.38, 58.78, 98.118, 138.158 | Button x |  |  |  |  |
| These objects are activated when the "Automatic control deactivation" function is selected in the parameters for each independent button/rocker. |  |  |  |  |  |
| The objects $(13,33,53,73,93,113,133,153)$ transmit a 1 -bit command to the bus and show the "Automatic mode" status, for example, on a display when the button is pressed. |  |  |  |  |  |
| The objects $(18,38,58,78,98,118,138,158)$ transmit a 1 -bit command when the button is pressed which allows it to start/stop a set automatic mode. |  |  |  |  |  |
| For furthe | informatio | activate automatic fun | ns" functio |  |  |

## KNX application description

1-fold multifunctional push-button; 2-fold multifunctional push-button
3-fold multifunctional push-button; 4-fold multifunctional push-button
Berker

## 7.4 "Internal temperature sensor" communication objects



Figure 81: "Internal temperature sensor" communication object

| No. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 172 | Internal temperature <br> sensor | Internal temperature <br> sensor | 2 byte | DPT_Temperature <br> $\left({ }^{\circ} \mathrm{C}\right)$ | $\mathrm{C}, \mathrm{R}, \mathrm{T}$ |

This object is activated when the "Sensor" parameter is activated.
This object makes it possible to forward the internally measured temperature value to a thermostat, for example. For further information see „5. „Temperature sensor" function parameters" auf Seite 74

## 7.5 "External temperature sensor" communication objects



Figure 82: "External temperature sensor" communication object

| Nr. | Name | Object function | Length | Data type | Flags |
| :--- | :--- | :--- | :--- | :--- | :--- |
| 173 | External temperature <br> sensor | External temperature <br> sensor | 2 byte | DPT_Temperature <br> $\left({ }^{\circ} \mathrm{C}\right)$ | $\mathrm{C}, \mathrm{R}, \mathrm{T}$ |
| This object is activated when the "Sensor" parameter is activated. <br> This object makes it possible to forward the externally measured temperature value to a thermostat, for example. <br> For further information see „5. „Temperature sensor" function parameters" auf Seite 74 |  |  |  |  |  |

## 8. Appendix

### 8.1 ETS software characteristics

| Product | 1gang | 2gang | 3gang | 4gang |
| :--- | :---: | :---: | :---: | :---: |
| Max. number of group addresses | 254 | 254 | 254 | 254 |
| Max. number of assignments | 255 | 255 | 255 | 255 |
| Objects | 173 | 173 | 173 | 173 |

Table 40: ETS software characteristics

### 8.2 Technical data

KNX medium
TP 1
Configuration mode
Rated voltage KNX
Current consumption KNX
KNX connection mode
Degree of protection AST user interface

Protection class IP20

Operating temperature
Storage/transport temperature
Standards EN 60669-2-1; EN 60669-1

EN 50428

### 8.3 Accessories

Bus application unit, flush-mounted
80040001
Labelling field insert Q.x 9498 xx xx

### 8.4 Warranty

We reserve the right to realise technical and formal changes to the product in the interest of technical progress.
Our products are under warranty within the scope of the statutory regulations.
If you have a warranty claim, please contact the point of sale.

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[^0]:    * Default value

[^1]:    * Default value

[^2]:    * Default value

[^3]:    * Default value

[^4]:    * Default value

[^5]:    * Default value

[^6]:    * Default value

[^7]:    * Default value

[^8]:    * Default value

[^9]:    * Default value

[^10]:    * Default value

[^11]:    * Default value

[^12]:    * Default value

[^13]:    * Default value

[^14]:    * Default value

[^15]:    * Default value

[^16]:    * Default value

[^17]:    * Default value

[^18]:    * Default value

[^19]:    * Default value

[^20]:    * Default value

[^21]:    * Default value

[^22]:    * Default value

[^23]:    * Default value

